

XCP Protocol Layer

Technical Reference

Version 2.05.00

Version: 2.05.00

Status: Released



1 History

| Date | Version | Remarks |
|------------|---------|--|
| 2005-01-17 | 1.00.00 | ESCAN00009143: Initial draft Warning Text added |
| 2005-06-22 | 1.01.00 | FAQ extended: ESCAN00012356, ESCAN00012314 ESCAN00012617: Add service to retrieve XCP state |
| 2005-12-20 | 1.02.00 | ESCAN00013883: Revise Resume Mode |
| 2006-03-09 | 1.03.00 | ESCAN00015608: Support command TRANSPORT_LAYER_CMD ESCAN00015609: Support XCP on FlexRay Transport Layer |
| 2006-04-24 | 1.04.00 | ESCAN00015913: Correct filenames Data page banking support of application callback template added |
| 2006-05-08 | 1.05.00 | ESCAN00016263: Describe support of reflected CRC16 CCITT ESCAN00016159: Add demo disclaimer to XCP Basic |
| 2006-05-29 | 1.06.00 | ESCAN00016226: Support XCP on LIN Transport Layer |
| 2006-07-20 | 1.07.00 | ESCAN00012636: Add configuration with GENy ESCAN00016956: Support AUTOSAR CRC module |
| 2006-10-26 | 1.08.00 | ESCAN00018115: DPRAM Support only available in XCP Basic ESCAN00017948: Add paging support ESCAN00017221: Documentation of reentrant capability of all functions |
| 2007-01-18 | 1.09.00 | ESCAN00018809: Support data paging on Star12X / Cosmic |
| 2007-05-07 | 1.10.00 | Description of new features added |
| 2007-09-14 | 1.11.00 | Segment freeze mode now supported |
| 2008-07-23 | 1.12.00 | ESCAN00028586: Support of Program_Start callback ESCAN00017955: Support MIN_ST_PGM ESCAN00017952: Open Interface for command processing |
| 2008-09-10 | 1.13.00 | Additional pending return value of call backs added MIN_ST configuration added |
| 2008-12-01 | 1.14.00 | ESCAN00018157: SERV_RESET is not supported ESCAN00032344: Update of XCP Basic Limitations |
| 2009-05-14 | 1.15.00 | ESCAN00033909: New features implemented: Prog Write Protection, Timestamps, Calibration activation |
| 2009-07-30 | 1.15.01 | Fixed some editorial errors |
| 2009-11-13 | 1.16.00 | Added AUTOSAR Compiler Abstraction |
| 2010-04-30 | 1.16.01 | Fixed some editorial errors |
| 2010-07-27 | 1.16.02 | Fixed some editorial errors |
| 2010-08-19 | 1.17.00 | ESCAN00044693: New callbacks XcpCalibrationWrite and XcpCalibrationRead ESCAN00042867: Support Multiple Transport Layers |



| 2010-12-10 | 1.18.00 | ESCAN00045981: Add support to read out FR Parameters |
|------------|---------|---|
| 2011-07-20 | 1.19.00 | ESCAN00049542: Describe IDT_VECTOR_MAPNAMES format in TechRef ESCAN00043487: XCP shall support user selectable behaviour |
| | | of Send Queue overrun |
| 2011-08-04 | | ESCAN00052564: Adapt ReadCcConfig Parameter to ASR3.2.1 |
| 2012-02-20 | 1.19.01 | ESCAN00055214: DAQ Lists can be extended after START_STOP_SYNCH |
| 2012-09-03 | 1.19.02 | ESCAN00061159: Provide an API to detect XCP state and usage |
| 2012-11-08 | 1.19.03 | Added Option for AMD Runtime Measurement |
| 2011-03-23 | 2.00.00 | ESCAN00049471: Create branch for AUTOSAR 4 |
| 2013-02-11 | 2.01.01 | Editorial Changes |
| 2013-07-08 | 2.02.00 | ESCAN00068035: Xcp_SetTransmissionMode not supported ESCAN00070127: AR4-322/AR3_2552: Support of Vx1000 System |
| | | ESCAN00070082: The API ApplXcpDaqResumeStore has a wrong description |
| | | ESCAN00069019: Mapping to critical sections not described in detail for Protocol Layer |
| | | ESCAN00068639: Describe data consistency on ODT Level |
| | | ESCAN00067332: Document the usage of the Xcp_MainFunction/XcpBackground |
| 2013-12-04 | 2.03.00 | ESCAN00072401: Support custom CRC Cbk |
| | | ESCAN00072326: Support Generic GET_ID |
| 2014-08-15 | 2.03.01 | ESCAN00077231: AR3-2679: Description BCD-coded return-value of Xcp_GetVersionInfo() in TechRef ESCAN00077813: Specify supported ASAM Version |
| 2015-02-02 | 2.03.02 | ESCAN00080981: SET_CAL_PAGE is limited to synchronous operation |
| 2015-06-09 | 2.04.00 | ESCAN00082215: FEAT-1450: Basic MultiCore XCP |
| 2016-02-18 | 2.04.01 | ESCAN00087492: New API ApplXcpMeasurementRead/ApplXcpCalibrationWrite not documented ESCAN00087496: Return code description of ApplXcp call-backs |
| | | incomplete |
| 2016-10-04 | 2.05.00 | Replaced Xcp_Control API by variable. ESCAN00091747: FEAT-1980: Add Multi Client / Multi Connection support ESCAN00092229: Support API to modify Protection State |

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Please note

We have configured the programs in accordance with your specifications in the questionnaire. Whereas the programs do support other configurations than the one specified in your questionnaire, Vector's release of the programs delivered to your company is expressly restricted to the configuration you have specified in the questionnaire.



Note for XCP Basic

Please note, that the demo and example programs only show special aspects of the software. With regard to the fact that these programs are meant for demonstration purposes only, Vector Informatik's liability shall be expressly excluded in cases of ordinary negligence, to the extent admissible by law or statute.

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2 Overview

This document describes the features, API, configuration and integration of the XCP Protocol Layer. Both XCP versions: XCP Professional and XCP Basic are covered by this document. Chapters that are only relevant for XCP Professional are marked.

This document does not cover the XCP Transport Layers for CAN, FlexRay and LIN, which are available at Vector Informatik.

Please refer to [IV] for further information about XCP on CAN and the integration of XCP on CAN with the Vector CANbedded software components. Further information about XCP on FlexRay Transport Layer and XCP on LIN Transport Layer can be found in its documentation.

Please also refer to "The Universal Measurement and Calibration Protocol Family" specification by ASAM e.V.

The XCP Protocol Layer is a hardware independent protocol that can be ported to almost any hardware. Due to there are numerous combinations of micro controllers, compilers and memory models it cannot be guaranteed that it will run properly on any of the above mentioned combinations.

Please note that in this document the term Application is not used strictly for the user software but also for any higher software layer, like e.g. a Communication Control Layer. Therefore, Application refers to any of the software components using XCP.

The API of the functions is described in a separate chapter at the end of this document. Referred functions are always shown in the single channel mode.



Info

The source code of the XCP Protocol Layer, configuration examples and documentation are available on the Internet at www.vector-informatik.de in a functional restricted form.

2.1 Abbreviations and Items used in this paper

| Abbreviations | Complete expression | | |
|---------------|---|--|--|
| A2L | File Extension for an A SAM 2 MC L anguage File | | |
| AML | ASAM 2 Meta Language | | |
| API | Application Programming Interface | | |
| ASAM | Association for Standardization of Automation and Measuring Systems | | |
| BYP | BYPassing | | |
| CAN | Controller Area Network | | |
| CAL | CALibration | | |
| CANape | Calibration and Measurement Data Acquisition for Electronic Control Systems | | |

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CMD Command

CTO Command Transfer Object

DAQ Synchronous Data Acquistion

Data Length Code (Number of data bytes of a CAN message)

DLL Data link layer

DTO Data Transfer Object
ECU Electronic Control Unit

ERR Error Packet
EV Event packet

IDIdentifier (of a CAN message)IdentifierIdentifies a CAN messageISRInterrupt Service RoutineMCSMaster Calibration System

Message One or more signals are assigned to each message.

ODT Object Descriptor Table

OEM Original equipment manufacturer (vehicle manufacturer)

PAG PAGing

PID Packet Identifier
PGM Programming

RAM Random Access Memory
RES Command Response Packet

ROM Read Only Memory

SERV Service Request Packet

STIM Stimulation

TCP/IP Transfer Control Protocol / Internet Protocol
UDP/IP Unified Data Protocol / Internet Protocol

USB Universal Serial Bus

XCP Universal Measurement and Calibration Protocol

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Also refer to 'AN-AND-1-108 Glossary of CAN Protocol Terminology.pdf', which can be found in the download area of http://www.vector-informatik.de.



2.2 Naming Conventions

The names of the access functions provided by the XCP Protocol Layer always start with a prefix that includes the characters x_{CP} . The characters x_{CP} are surrounded by an abbreviation which refers to the service or to the layer which requests a XCP service. The designation of the main services is listed below:

Naming conventions

Xcp_... It is mandatory to use all functions beginning with Xcp...

These services are called by either the data link layer or the application. They are e.g. used for the initialization of the XCP Protocol Layer and for the cyclic background task.

XcpAppl_... The functions, starting with ApplXcp... are functions that are provided either by any XCP Transport Layer or the application and are called by the

XCP Protocol Layer.

These services are user callback functions that are application specific and have to be implemented depending on the application.

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3 Functional Description

3.1 Overview of the Functional Scope

The Universal Measurement and Calibration Protocol (XCP) is standardized by the European ASAM working committee for standardization of interfaces used in calibration and measurement data acquisition. XCP is a higher level protocol used for communication between a measurement and calibration system (MCS, i.e. CANape) and an electronic control unit (ECU). The implementation supports the ASAM XCP 1.1 Specification.

3.2 Communication Mode Info

In order to gather information about the XCP Slave device, e.g. the implementation version number of the XCP Protocol Layer and supported communications models, the communication mode info can be enabled by the switch XCP ENABLE COMM MODE INFO.

3.3 Block Transfer Communication Model (XCP Professional only)

In the standard communication model, each request packet is responded by a single response packet or an error packet. To speed up memory uploads, downloads and flash programming the XCP commands UPLOAD, DOWNLOAD and PROGRAM support a block transfer mode similar to ISO/DIS 15765-2.

In the Master Block Transfer Mode can the master transmit subsequent (up to the maximum block size MAX_BS) request packets to the slave without getting any response in between. The slave responds after transmission of the last request packet of the block.

In Slave Block Transfer Mode the slave can respond subsequent (there is no limitation) to a request without additional requests in between.

Refer to chapter 6.8.1 for configuration details.

3.4 Slave Device Identification

3.4.1 XCP Station Identifier

The XCP station identifier is an ASCII string that identifies the ECU's software program version.

The MCS can interpret this identifier as file name for the ECU database. The ECU developer should change the XCP station identifier with each program change. This will prevent database mix-ups and grant the correct access of measurement and calibration objects from the MCS to the ECU. Another benefit of the usage of the XCP station identifier is the automatic assignment of the correct ECU database at program start of the MCS via the plug & play mechanism. The plug & play mechanism prevents the user from selecting the wrong ECU database.

Refer to chapter 6.8.4.1 (Identification by ASAM-MC2 Filename without Path and Extension) for configuration details.



3.4.2 XCP Generic Identification

The XCP provides a generic mechanism for identification by the GET_ID command. For this purpose a call-back exist which can be implemented by the user to provide the requested information. The following function

```
uint32 XcpAppl GetIdData ( MTABYTEPTR *pData, uint8 id ) (6.5.2)
```

has to set a pointer to the identification information based on the requested id and return the length of this information.

Refer to chapter 6.8.4.2 (Automatic Session Configuration with MAP Filenames) for an example implementation.

3.4.3 Identification of FlexRay Parameters

If the "Virtual FlexRay Parameters" feature is enabled, the parameters can be read out in a platform independent way. They will be provided as virtual measurement values that can be read at fixed memory locations with a configurable Address Extension.

To calculate the memory address for each parameter please read the Technical Reference and the AUTOSAR specification of the FlexRay Driver. Each FlexRay parameter is defined with a unique ID to be used as parameter for the API call. Use this ID and multiply it with four to get the address where this variable can be measured at.

If this parameter is enabled the API:

```
Std_ReturnType FrIf_ReadCCConfig( uint8 ClusterIdx, uint8
FrIf_CCLLParamIndex, P2VAR(uint32, AUTOMATIC, FRIF_APPL_DATA)
FrIf_CCLLParamValue )
```

will be called. The FlexRay parameters can be measured from CAN and FlexRay but the API is only provided if the FlexRay Interface is present.

3.5 Seed & Key

The seed and key feature allows individual access protection for calibration, flash programming, synchronous data acquisition and data stimulation. The MCS requests a seed (a few data bytes) from the ECU and calculates a key based on a proprietary algorithm and sends it back to the ECU.

The seed & key functionality can be enabled with the switch <code>XCP_ENABLE_SEED_KEY</code> and disabled with <code>XCP_DISABLE_SEED_KEY</code> in order to save ROM. Also refer to chapter 6.8.1.

The application callback function

```
uint8 XcpAppl_GetSeed( uint8 Xcp_Channel, MEMORY_ROM uint8 resourceMask, BYTEPTR seed) (6.5.3)
```

returns a seed that is transferred to the MCS. The callback function

```
uint8 XcpAppl_Unlock( uint8 Xcp_Channel, MEMORY_ROM uint8 *key,
MEMORY_ROM uint8 length ) (6.5.4)
```

has to verify a received key and if appropriate return the resource that shall be unlocked.

The service:



```
uint8 Xcp_ModifyProtectionStatus( uint8 Xcp_Channel, uint8
andState, uint8 orState) (6.2.13)
```

can be used to modify the protection state by software.

Annotation for the usage of CANape

The calculation of the key is done in a DLL named SEEDKEY1.DLL, which is developed by the ECU manufacturer and which must be located in the EXEC directory of CANape. CANape can access the ECU only if the ECU accepts the key. If the key is not valid, the ECU stays locked.

Example Implementation for SEEDKEY1.DLL

The function call of ASAP1A_XCP_ComputeKeyFromSeed() is standardized by the ASAM committee.



Example

```
FILE SEEDKEY1.H
#ifndef _SEEDKEY_H_
#define _SEEDKEY_H_
#ifndef DllImport
#define DllImport declspec(dllimport)
#endif
#ifndef DllExport
#define DllExport __declspec(dllexport)
#endif
#ifdef SEEDKEYAPI IMPL
#define SEEDKEYAPI DllExport cdecl
#else
#define SEEDKEYAPI DllImport cdecl
#endif
#ifdef __cplu
extern "C" {
         _cplusplus
#endif
BOOL SEEDKEYAPI ASAP1A XCP ComputeKeyFromSeed( BYTE *seed,
 unsigned short sizeSeed,
 BYTE *key,
 unsigned short maxSizeKey,
 unsigned short *sizeKey
 );
#ifdef cplusplus
#endif
#endif
FILE SEEDKEY1.C
#include <windows.h>
#define SEEDKEYAPI IMPL
#include "SeedKey1.h"
extern "C" {
BOOL SEEDKEYAPI ASAP1A XCP ComputeKeyFromSeed( BYTE *seed,
 unsigned short sizeSeed,
```

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```
BYTE *key,
unsigned short maxSizeKey,
unsigned short *sizeKey
)
{    // in that example sizeSeed == 4 is expected only
    if( sizeSeed != 4 ) return FALSE;
        if( maxSizeKey < 4 ) return FALSE;
        *((unsigned long*)key) *= 3;
        *((unsigned long*)key) &= 0x5555555;
        *((unsigned long*)key) *= 5;
        *sizeKey = 4;
        return TRUE;
    }
}</pre>
```

3.6 Checksum Calculation

The XCP Protocol Layer supports calculation of a checksum over a specific memory range. The XCP Protocol Layer supports all XCP ADD algorithms and the CRC16CCITT checksum calculation algorithm.

XCP Professional allows the usage of the AUTOSAR CRC Module [VII]. If the AUTOSAR CRC Module is used also the XCP CRC32 algorithm can be used.

Also refer to 6.8.2.1 'Table of Checksum Calculation Methods'.

If checksum calculation is enabled the background task has to be called cyclically.

3.6.1 Custom CRC calculation

The Protocol Layer also allows the calculation of the CRC by the application. For this the call-back:

is called. This call-back can either calculate the checksum synchronously and return <code>xcp_cmd_ok</code> or it can trigger the calculation and return <code>xcp_cmd_pending</code> for asynchronous calculation of the checksum. In every case the response frame has to be assembled.

3.7 MainFunction

The Xcp provides a MainFunction:

```
void Xcp MainFunction (void) (6.2.5)
```

which must be called cyclically and performs the following tasks:

- Checksum calculation which is done asynchronously in configurable chunks to prevent extensive runtime
- Resume Mode Handling

The Xcp MainFunction is normally called by the SchM. If you use a 3rd party SchM you must configure it accordingly such that the function is called cyclically.



3.8 Memory Protection (XCP Professional only)

If XCP_ENABLE_WRITE_PROTECTION is defined write access of specific RAM areas can be checked with the function

```
uint8 XcpAppl_CheckWriteAccess( MTABYTEPTR addr, uint8 size )(6.5.7)
```

It should only be used, if write protection of memory areas is required.

If XCP_ENABLE_READ_PROTECTION is defined read access of specific RAM areas can be checked with the function

```
uint8 XcpAppl CheckReadAccess ( MTABYTEPTR addr, uint8 size ) (6.5.8)
```

It should only be used, if read protection of memory areas is required.

While the first two functions are used during polling, the following function is used for DAQ/STIM access:

```
uint8 XcpAppl CheckDAQAccess ( DAQBYTEPTR addr, uint8 size ) (6.5.9)
```

These functions can be used to protect memory areas that are not allowed to be accessed, e.g. memory mapped registers or the xcp memory itself.

3.9 Memory Access by Application

There are two APIs available that allow memory access by application. Those APIs can be enabled by setting <code>xcp_enable_calibration_mem_access_by_appl</code>. Please note that these API are only used for polling access. DAQ/STIM still uses direct memory access.

If the option <code>XCP_ENABLE_DAQ_MEM_ACCESS_BY_APPL</code> is set the function <code>XcpAppl_MeasurementRead</code> is also called for DAQ measurement.

3.9.1 Special use case "Type Safe Copy"

The above mentioned APIs will also be used if the feature "Type Safe Copy" is enabled. If this is the case polling as well as DAQ/STIM measurement will use these functions to read/write data. The template code for these functions performs read/write access in an atomic way. See 3.21.1 for further information.

3.10 Event Codes

The slave device may report events by sending asynchronous event packets (EV), which contain event codes, to the master device. The transmission is not guaranteed due to the fact that these event packets are not acknowledged.

The transmission of event codes is enabled with <code>XCP_ENABLE_SEND_EVENT</code>. The transmission is done by the service

```
void Xcp SendEvent( uint8 evc, ROMBYTEPTR c, uint8 len ) (6.2.6)
```



The event codes can be found in the following table.

| Event | Code | Description |
|-----------------------|------|---|
| EV_RESUME_MODE | 0x00 | The slave indicates that it is starting in RESUME mode. |
| EV_CLEAR_DAQ | 0x01 | The slave indicates that the DAQ configuration in non-volatile memory has been cleared. |
| EV_STORE_DAQ | 0x02 | The slave indicates that the DAQ configuration has been stored into non-volatile memory. |
| EV_STORE_CAL | 0x03 | The slave indicates that the calibration data has been stored. |
| EV_CMD_PENDING | 0x05 | The slave requests the master to restart the time-out detection. |
| EV_DAQ_OVERLOAD | 0x06 | The slave indicates an overload situation when transferring DAQ lists. |
| EV_SESSION_TERMINATED | 0x07 | The slave indicates to the master that it autonomously decided to disconnect the current XCP session. |
| EV_USER | 0×FE | User-defined event. |
| EV_TRANSPORT | 0xFF | Transport layer specific event. |

3.11 Service Request Messages

The slave device may request some action to be performed by the master device. This is done by the transmission of a Service Request Packet (SERV) that contains the service request code. The transmission of service request packets is asynchronous and not guaranteed due to these packets are not being acknowledged.

The service request messages can be sent by the following functions

Refer to 6.8.1 for the configuration of the service request message.

3.12 User Defined Command

The XCP Protocol allows having a user defined command with an application specific functionality. The user defined command is enabled by setting XCP_ENABLE_USER_COMMAND and upon reception of the user command the following callback function is called by the XCP command processor:

3.13 Transport Layer Command

The transport layer commands are received by the XCP Protocol Layer and processed by the XCP Transport Layer. The XCP Protocol Layer transmits the XCP response packets (RES) or XCP error packets (ERR).

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The transport layer command is enabled by setting XCP_ENABLE_TL_COMMAND. Upon reception of any transport layer command the following callback function is called by the XCP command processor:

3.14 Synchronous Data Transfer

3.14.1 Synchronous Data Acquisition (DAQ)

The synchronous data transfer can be enabled with the compiler switch <code>XCP_ENABLE_DAQ</code>. In this mode, the MCS configures tables of memory addresses in the XCP Protocol Layer. These tables contain pointers to measurement objects, which have been configured previously for the measurement in the MCS. Each configured table is assigned to an event channel.

The function $Xcp_Event(x)$ has to be called cyclically for each event channel with the corresponding event channel number as parameter. The application has to ensure that Xcp_Event is called with the correct cycle time, which is defined in the MCS. Note that the event channel numbers are given by the GenTool when the Event Info feature is used.

The ECU automatically transmits the current value of the measurement objects via messages to the MCS, when the function xcp_Event is executed in the ECU's code with the corresponding event channel number. This means that the data can be transmitted at any particular point of the ECU code when the data values are valid.

The data acquisition mode can be used in multiple configurations that are described within the next chapters.

Annotation for the usage of CANape

It is recommended to enable both data acquisition plug & play mechanisms to detect the DAQ settings.

3.14.2 DAQ Timestamp

There are two methods to generate timestamps for data acquisition signals.

- 1. By the MCS tool on reception of the message
- 2. By the ECU (XCP slave)

The time precision of the MCS tool is adequate for the most applications; however, some applications like the monitoring of the OSEK operating system or measurement on FlexRay with an event cycle time smaller than the FlexRay cycle time require higher precision timestamps. In such cases, ECU generated timestamps are recommended.

The timestamp must be implemented in a call-back which returns the current value:

There are several possibilities to implement such a timestamp:

 16bit Counter variable, incremented by software in a fast task (.e.g. 1ms task) for applications where such a resolution is sufficient and returned in the above mentioned call-back



 32bit General Purpose Timer of the used μC, configured to a certain repetition rate (e.g. 1μs increment) for applications that require a high resolution of the timestamp and returned in the above mentioned call-back

The resolution and increment value of this timer must be configured in the configuration Tool (e.g. GENy) accordingly.

For the configuration of the DAQ time stamped mode refer to chapter 6.8.6 (Configuration of the DAQ Time Stamped Mode).

3.14.3 Power-Up Data Transfer

Power-up data transfer (also called resume mode) allows automatic data transfer (DAQ, STIM) of the slave directly after power-up. Automotive applications would e.g. be measurements during cold start.

The slave and the master have to store all the necessary communication parameters for the automatic data transfer after power-up. Therefore the following functions have to be implemented in the slave.

To use the resume mode the compiler switches <code>XCP_ENBALE_DAQ</code> and <code>XCP_ENBALEDAQ</code> and <code>XCP_ENBALED</code>

Keep also in mind that the Xcp_MainFunction has to be called cyclically in order for the resume mode to work. If Resume Mode is enabled by the Master Tool the before mentioned call-back XcpAppl_DaqResumeStore is called by the MainFunction.

Annotation for the usage of CANape

Start the resume mode with the menu command Measurement | Start and push the button "Measure offline" on the dialog box.

3.14.4 Send Queue

The send queue is used to store measurement values until they can be transmitted on the bus. This is required if the used Transport Layer does not perform buffering on its own. Vector Transport Layers do not buffer any data and therefore this feature should be used.

The send queue size can be indirectly configured in the GenTool. It is defined by the parameter "Memory Size" – the memory size used by the dynamic DAQ lists. As the DAQ lists are created during runtime by the tool no detailed calculation is possible. A worst case analysis can be made and the parameter should be chosen such that enough space is left for the send queue.

Furthermore the behaviour of the send queue in case of an overrun condition can be influenced. There are two possible options:

1. Throw away oldest element



- → The oldest odt in the send queue is discarded and the new measurement value is inserted. The send queue behaves as a ring buffer.
- 2. Throw away latest element
- → The latest measurement values are discarded. The send queue behaves like a linear buffer.

The GenTool option "Replace First Element" determines the default behaviour. The behaviour can be changed during runtime by modifying the variable xcp.Daq.SendQueueBehaviour. If this variable is zero linear mode is selected, if this variable is one the ring buffer mode is selected. This variable can be modified by the Master Tool.

3.14.5 Data Stimulation (STIM)

Synchronous Data Stimulation is the inverse mode of Synchronous Data Acquisition.

The STIM processor buffers incoming data stimulation packets. When an event occurs (Xcp_Event is called), which triggers a DAQ list in data stimulation mode, the buffered data is transferred to the slave device's memory.

To use data stimulation the compiler switches <code>XCP_ENBALE_DAQ</code> and <code>XCP_ENABLE_STIM</code> have to be defined.

3.14.6 Bypassing

Bypassing can be realized by making use of Synchronous Data Acquisition (DAQ) and Synchronous Data Stimulation (STIM) simultaneously.

State-of-the-art Bypassing also requires the administration of the bypassed functions. This administration has to be performed in a MCS like e.g. CANape.

Also the slave should perform plausibility checks on the data it receives through data stimulation. The borders and actions of these checks are set by standard calibration methods. No special XCP commands are needed for this.

3.14.7 Data Acquisition Plug & Play Mechanisms

The XCP Protocol Layer comprises two plug & play mechanisms for data acquisition:

- yeneral information on the DAQ processor (enabled with XCP_ENABLE_DAQ_PROCESSOR_INFO)
- general information on DAQ processing resolution (enabled with XCP ENABLE DAQ RESOLUTION INFO)

The general information on the DAQ processor contains:

- general properties of DAQ lists
- total number of available DAQ lists and event channels

The general information on the DAQ processing resolution contains:

- > granularity and maximum size of ODT entries for both directions
- information on the time stamp mode



3.14.8 Event Channel Plug & Play Mechanism

The XCP Protocol Layer supports a plug & play mechanism that allows the MCS to automatically detect the available event channels in the slave.

Please refer to chapter 6.8.5 (Configuration of the Event Channel Plug & Play Mechanism) for details about the configuration of this plug & play mechanism.

Annotation for the usage of CANape

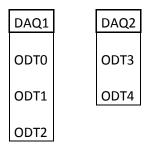
If the plug & play mechanism is not built-in, you must open the dialog XCP Device Setup with the menu command Tools|Driver parameters. Go to the Event tab. Make one entry for each event channel. An event channel is an $Xcp_Event(x)$ function call in ECU source code.

3.14.9 Data consistency

The Xcp supports a data consistency on ODT level. If a consistency on DAQ level is required, interrupts must be disabled prior calling Xcp_Event and enabled again after the function returns. The following example demonstrates the integrity on ODT level by showing the XCP ODT frames as sent on the bus. Two Events (x, y) are configured with DAQ list DAQ1 assigned to Event(x) and DAQ list DAQ2 assigned to Event(y). A call of the Xcp_Event function with the respective event channel number will then trigger the transmission of the associated DAQ list.

Example1: a call of Xcp_Event(x) is interrupted by a call of Xcp_Event(y). This is allowed as long as the interrupt locks are provided by the Schedule Manager (default with MICROSAR stack).

Example2: a call of Xcp_Event(x) is interrupted by a call of Xcp_Event(x). As a result a DAQ list is interrupted by itself. This is not allowed and must be prevented by data consistency on DAQ level. For this use a interrupt lock when calling Xcp_Event()



Example 1 ODT0 ODT1 ODT3 ODT4 ODT2

Example 2 ODT0 ODT1 ODT0 ODT1 ODT2 ODT2

Figure 3-1 Data consistency

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3.15 The Online Data Calibration Model

3.15.1 Page Switching

The MCS can switch between a flash page and a RAM page. The XCP command SET_CAL_PAGE is used to activate the required page. The page switching is enabled with the XCP ENABLE CALIBRATION PAGE definition.

The following application callback functions have to be implemented:

Annotation for the usage of CANape

Open the dialog XCP Device Setup with the menu command Tools|Driver Configuration. Go to the tab "FLASH". Activate page switching. Enter a flash selector value e.g. 1 and a Ram selector e.g. 0.

3.15.2 Page Switching Plug & Play Mechanism

The MCS can be automatically configured if the page switching plug & play mechanism is used. This mechanism comprises

general information about the paging processor

Also refer to chapter 6.8.8 (Configuration of the Page Switching Plug & Play Mechanism) and to the XCP Specification [II].

The page switching plug & play mechanism is enabled with the switch XCP_ENABLE_PAGE_INFO.

3.15.3 Calibration Data Page Copying

Calibration data page copying is performed by the XCP command COPY_CAL_PAGE. To enable this feature the compiler switch XCP ENABLE PAGE COPY has to be set.

For calibration data page copying the following application callback function has to be provided by the application:

```
uint8 XcpAppl_CopyCalPage ( uint8 Xcp_Channel, uint8 srcSeg, uint8 srcPage, uint8 destSeg, uint8 destPage ) (6.5.27)
```

3.15.4 Freeze Mode Handling

Freeze mode handling is performed by the XCP commands SET_SEGMENT_MODE and GET_SEGMENT_MODE. To enable this feature the compiler switch XCP ENABLE PAGE FREEZE has to be set.

For freeze mode handling the following application callback functions have to be provided by the application:

```
void XcpAppl_SetFreezeMode( uint8 segment, uint8 mode ) (6.5.28)
uint8 XcpAppl GetFreezeMode( uint8 segment ) (6.5.29)
```



3.16 Flash Programming

There are two methods available for the programming of flash memory.

- Flash programming by the ECU's application
- > Flash programming with a flash kernel

Depending on the hardware it might not be possible to reprogram an internal flash sector, while a program is running from another sector. In this case the usage of a special flash kernel is necessary.

3.16.1 Flash Programming by the ECU's Application

If the internal flash has to be reprogrammed and the microcontroller allows to simultaneously reprogram and execute code from the flash the programming can be performed with the ECU's application that contains the XCP. This method is also used for the programming of external flash.

The flash programming is done with the following XCP commands PROGRAM_START, PROGRAM_RESET, PROGRAM_CLEAR, PROGRAM, PROGRAM_NEXT, PROGRAM MAX, PROGRAM RESET, PROGRAM FORMAT¹, PROGRAM VERIFY¹.

The flash prepare, flash program and the clear routines are platform dependent and therefore have to be implemented by the application.

The flash programming is enabled with the switch XCP ENABLE PROGRAM.

Annotation for the usage of CANape

Open the dialog XCP Device Setup with the menu command Tools|Driver Configuration. Go to the tab "FLASH" and select the entry "Direct" in the flash kernel drop down list.

3.16.1.1 Flash Programming Plug & Play Mechanism

The MCS (like e.g. CANape) can get information about the Flash and the Flash programming process from the ECU. The following information is provided by the ECU:

- > number of sectors, start address or length of each sector
- > the program sequence number, clear sequence number and programming method
- additional information about compression, encryption

Also refer to chapter 6.8.7 (Configuration of the Flash Programming Plug & Play Mechanism) and to the XCP Specification [II].

The flash programming plug & play mechanism is enabled with the switch XCP ENABLE PROGRAM INFO.

¹ Command not supported



3.16.2 Flash Programming with a Flash Kernel

A flash kernel has to be used for the flash programming if it is not possible to simultaneously reprogram and execute code from the flash. Even though the reprogrammed sector and the sector the code is executed from are different sectors.

The application callback function

```
uint8 XcpAppl_DisableNormalOperation( MTABYTEPTR a, uint16 size
) (6.5.14)
```

is called prior to the flash kernel download in the RAM. Within this function the normal operation of the ECU has to be stopped and the flash kernel download can be prepared. Due to the flash kernel is downloaded in the RAM typically data gets lost and no more normal operation of the ECU is possible.

The flash programming with a flash kernel is enabled with the switch XCP ENABLE BOOTLOADER DOWNLOAD.

Annotation for the usage of CANape

The flash kernel is loaded by CANape into the microcontroller's RAM via XCP whenever the flash memory has to be reprogrammed. The flash kernel contains the necessary flash routines, its own CAN-Driver and XCP Protocol implementation to communicate via the CAN interface with CANape.

Every flash kernel must be customized to the microcontroller and the flash type being used. CANape already includes some flash kernels for several microcontrollers. There is also an application note available by Vector Informatik GmbH that describes the development of a proprietary flash kernel.

Open the dialog XCP Device Setup with the menu command Tools|Driver Configuration. Go to the tab "FLASH", and select in the 'flash kernel' drop down list, the corresponding *fkl* file for the microcontroller being used.

3.16.3 Flash Programming Write Protection

If XCP_ENABLE_PROGRAMMING_WRITE_PROTECTION is defined write access of specific FLASH areas can be checked with the function

```
uint8 XcpAppl_CheckProgramAccess

( MTABYTEPTR addr, uint32 size ) (6.5.10)
```

It should only be used, if write protection of flash areas is required.

3.17 EEPROM Access

For uploading data from the ECU to a MCS the XCP commands SHORT_UPLOAD and UPLOAD are used. The switch XCP_ENABLE_READ_EEPROM allows EEPROM access for these commands.

Before reading from an address it is checked within the following callback function whether EEPROM or RAM is accessed:

The EEPROM access is directly performed within this function.



For downloading data from the MCS to the ECU the XCP commands SHORT_DOWNLOAD, DOWNLOAD, DOWNLOAD_NEXT and DOWNLOAD_MAX can be used. The switch XCP_ENABLE_WRITE_EEPROM allows the EEPROM access for these commands.

Also before writing to an address within the following callback function it is checked whether EEPROM or RAM is accessed

3.18 Parameter Check

As long as the XCP Protocol Layer is not thoroughly tested together with the XCP Transport Layer and the application, the parameter check should be enabled. This is done by setting the compiler switch XCP ENABLE PARAMETER CHECK.

The parameter check may be removed in order to save code space.

3.19 Performance Optimizations

The XCP Protocol Layer is a platform comprehensive higher software layer and therefore platform specific optimizations are not implemented. However it is possible to apply platform specific optimizations.

The following memory access functions can be overwritten by either macros or functions:

It is recommended to use DMA access as far as possible for faster execution of these services.

3.20 Interrupt Locks / Exclusive Areas

The functions <code>Xcp_Event</code>, <code>Xcp_SendCallBack</code>, <code>Xcp_MainFunction</code> and <code>Xcp_Command</code> are not reentrant. If one of these functions may interrupt one of the others, they must be protected against each other. See also 3.14.9.

For this purpose the Xcp Protocol Layer makes use of three exclusive areas. The SchM must provide the following sections:

- XCP EXCLUSIVE AREA 0
- XCP EXCLUSIVE AREA 1
- XCP EXCLUSIVE AREA 2

The individual exclusive areas must not be allowed to interrupt each other. The areas are used for the following cases:



3.20.1 XCP EXCLUSIVE AREA 0

Is used by functions Xcp_SendCallBack, Xcp_MainFunction and Xcp_Command to protect these non-reentrant functions.

3.20.2 XCP EXCLUSIVE AREA 1

Is used by Xcp Event during DAQ measurement.

3.20.3 XCP_EXCLUSIVE_AREA_2

Is used by Xcp Event during STIM measurement.

3.21 Basic Multi Core support

3.21.1 Type safe copy

The Xcp Protocol Layer supports a feature called "Type Safe Copy" which provides atomic access to aligned uint16 and uint32 measurement values. This is important on multi core platforms where one core is accessing a measurement value while the Xcp is trying to do the same running from another core.

With this option disabled, access to measurement values is performed byte wise which is not an atomic operation.

The following points must be taken into consideration when enabling this option:

- This option allows the Xcp to only read/write basic data types used on another core; it cannot provide data consistency on ODT level.
- This option has a slightly higher runtime.
- Some Master Tools perform an optimization by grouping measurement values. This
 option must be disabled, otherwise they do not represent unique data types
 anymore.

3.22 Accessing internal data

The function

provides access to the internal data structure of the XCP module. By means of this function the internal data can be preset to a certain value. This can be used to process a measurement further that has been started in application mode but is finished in boot mode.

As the whole data can be accessed, it must be handled with care.

3.23 En-/ Disabling the XCP module

The variable Xcp ControlState

can be used to en- or disable the XCP module during run time. Thus the XCP functionality can be controlled by the application.

Furthermore two macros are available: XCP_ACTIVATE and XCP_DEACTIVATE. They can be used to control the protocol and transport layer together, i.e. enabling or disabling



them as a whole. It is recommended to use these macros. It is also recommended to perform a Xcp_Disconnect() API call to bring the Xcp in a save state before it is disabled.

3.24 XCP measurement during the follow up time

In use cases where there is no further communication request except XCP measurement the session state of the XCP can be determined to prevent an early shutdown of the ECU. For this purpose the following API exist:

```
SessionStatusType Xcp GetSessionStatus (void) (6.3.3)
```

An example implementation that is called cyclically could look like the following example:



```
Example
 SessionStatusType sessionState;
 sessionState = Xcp GetSessionStatus();
 if( 0 != (sessionState & SS CONNECTED) )
    /* Is the xcp actively used? */
   if( 0 != (sessionState & (SS DAQ | SS POLLING)) )
      /* Yes, reaload timer */
     swTimer = XCP TIMEOUT TIMER RELOAD;
  }
 if( swTimer > 0 )
    /* No timeout so far */
   swTimer--;
 else
  {
    /* Timer timeout happened, release xcp communication request */
}
```

Please note that polling requests may happen erratically. Therefore it is important not to choose the timeout value XCP TIMEOUT TIMER RELOAD too small.

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4 Integration into the Application

This chapter describes the steps for the integration of the XCP Protocol Layer into an application environment of an ECU.

4.1 Files of XCP Professional

The XCP Protocol Layer consists of the following files.

| Files of the XCP Protocol Layer | | | | | |
|---------------------------------|--|------------|--|--|--|
| Xcp.c | XCP Professional source code. This file must not be changed by the user! | (2) | | | |
| Xcp.h | API of XCP Professional. This file must not be changed by the user! | | | | |
| _xcp_appl.c | Template that contains the application callback functions of the XCP Protocol Layer. It is just an example and has to be customized. | | | | |
| v_def.h | General Vector definitions of memory qualifiers and types. This file must not be changed by the application! | | | | |

Additionally the following files are generated by the generation tool. If no generation tool or if CANgen is used the XPC Protocol Layer has to be customized manually. In this case the following files will be available as template.

| Files generated by GENy | | | | |
|-------------------------|--|-------------|--|--|
| xcp_Cfg.h | XCP Protocol Layer configuration file. | (S) | | |
| xcp_Lcfg.c | Parameter definition for the XCP Protocol Layer. | (X) | | |
| xcp_Lcfg.h | External declarations for the parameters. | Ŕ | | |

Note that all files of XCP Professional **must not** be changed manually!

4.2 Version changes

Changes and the release versions of the XCP Protocol Layer are listed at the beginning of the header and source code.

4.3 Compiler Abstraction and Memory Mapping

The objects (e.g. variables, functions, constants) are declared by compiler independent definitions – the compiler abstraction definitions. Each compiler abstraction definition is assigned to a memory section.

The following table contains the memory section names and the compiler abstraction definitions defined for XCP, and illustrates their assignment among each other.



| Compiler Abstraction Definitions Memory Mapping Sections | XCP_CONST | XCP_DAQ_DATA | XCP_MTA_DATA | XCP_APPL_DATA | XCP_CODE |
|---|-----------|--------------|--------------|---------------|----------|
| XCP_START_SEC_CONST_16BIT | | | | | |
| XCP_START_SEC_CONST_8BIT | | | | | |
| XCP_START_SEC_VAR_NOINIT_UNSPECIFIED | | | | | |
| XCP_START_SEC_VAR_NOINIT_8BIT | | | | • | |
| XCP_START_SEC_CODE | | | | | |
| XCP_START_SEC_VAR_INIT_UNSPECIFIED_SAFE | | | | • | |

Table 4-1 Compiler abstraction and memory mapping

Please see the document: "AUTOSAR_SWS_CompilerAbstraction.pdf" for details about how to use these definitions.

4.4 Support of Vx1000 Integration

The XcpProf provides basic support for the Vx1000 Hardware which can be enabled in the configuration tool. If enabled the code size is increased, yet the same API calls as used for the XcpProf are reused for the Vx which minimizes integration effort.

When the option is enabled the sources provided with your Vx1000 hardware must be integrated. The XcpProf includes the Vx1000.h header and makes use of the respective macros.

If the Vx hardware is attached prior to ECU Initialization the XcpProf itself is deactivated, hence no access via the bus interface is possible anymore. If you want to perform measurement & calibration via the bus interface again, detach the Vx hardware and perform an ECU reset.

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5 Feature List

This general feature list describes the overall feature set of the XCP Protocol Layer.

| 5 | • |
|--|---|
| Description of the XCP functionality | Functions |
| Initialization | |
| Initialization | Xcp_Init ApplXcpInit |
| Task | |
| Background task | Xcp_MainFunction |
| XCP Command Processor | |
| Command Processor | Xcp_Command |
| Transmission and Confirmation of XCP Packets | <bus>Xcp_Send Xcp_SendCallBack</bus> |
| Transmission of Response packets | Xcp_SendCrm |
| Transmission of XCP Packets | <pre>XcpAppl_SendStall <bus>Xcp_SendFlush</bus></pre> |
| XCP Commands | |
| Get Identification | XcpAppl_GetIdData |
| Seed & Key | XcpAppl_GetSeed XcpAppl_Unlock |
| Short Download | - |
| Modify Bits | - |
| Write DAQ Multiple | XcpAppl_CheckDAQAccess |
| Transport Layer Command | <bus>Xcp_TLService</bus> |
| Open Command Interface | XcpAppl_OpenCmdIf |
| User command | XcpAppl_UserService |
| Data Acquisition (DAQ) | |
| Synchronous Data Acquisition and Stimulation | Xcp_Event XcpAppl_CheckDAQAccess |
| DAQ Timestamp | XcpAppl_GetTimestamp |
| Resume Mode | <pre>XcpAppl_DaqResume XcpAppl_DaqResumeStore XcpAppl_DaqResumeClear XcpAppl_CalResumeStore</pre> |
| Online Data Calibration | |
| Calibration page switching | <pre>XcpAppl_GetCalPage XcpAppl_SetCalPage</pre> |
| Copy calibration page | XcpAppl_CopyCalPage |
| Freeze Mode | XcpAppl_SetFreezeMode XcpAppl_GetFreezeMode |
| | |

Boot loader Download

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Technical Reference XCP Protocol Layer



| Disable normal operation of ECU | <pre>XcpAppl_DisableNormalOper ation</pre> |
|---------------------------------|---|
| Start of the boot loader | <pre>XcpAppl_StartBootLoader</pre> |
| Flash Programming | |
| Reset of ECU | XcpAppl_Reset |
| Clear flash memory | <pre>XcpAppl_FlashClear</pre> |
| Prepare flash programming | <pre>XcpAppl_ProgramStart</pre> |
| Program flash memory | XcpAppl_FlashProgram |
| Special Features | |
| Interrupt Control | ApplXcpInterruptEnable ApplXcpInterruptDisable |
| Event Codes | Xcp_SendEvent |
| Service Request Packets | <pre>Xcp_Putchar Xcp_Print</pre> |
| Disconnect XCP | Xcp_Disconnect |
| Pointer conversion | XcpAppl_GetPointer |
| EEPROM access | <pre>XcpAppl_CheckReadEEPROM XcpAppl_CheckWriteEEPROM</pre> |
| Write protection | <pre>XcpAppl_CheckWriteAccess</pre> |
| Read protection | <pre>XcpAppl_CheckReadAccess</pre> |
| Overwriteable macros | Xcp_MemCpy Xcp_MemSet Xcp_MemClr Xcp_SendDto |
| Access to internal data | <pre>Xcp_GetXcpDataPointer</pre> |
| En-/Disable Calibration | - |
| Programming Write Protection | <pre>XcpAppl_CheckProgramAcces s</pre> |
| Session Status | <pre>Xcp_GetSessionStatus</pre> |
| | |

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6 Description of the API

The XCP Protocol Layer application programming interface consists of services, which are realized by function calls. These services are called wherever they are required. They transfer information to- or take over information from the XCP Protocol Layer. This information is stored in the XCP Protocol Layer until it is not required anymore, respectively until it is changed by other operations.

Examples for calling the services of the XCP Protocol Layer can be found in the description of the services.

6.1 Version of the Source Code

The source code version of the XCP Protocol Layer is provided by three BCD coded constants:

```
CONST(uint8, XCP_CONST) kXcpMainVersion =
  (uint8)(CP_XCP_VERSION >> 8);

CONST(uint8, XCP_CONST) kXcpSubVersion =
  (uint8)(CP_XCP_ VERSION);

CONST(uint8, XCP_CONST) kXcpReleaseVersion =
  (uint8)(CP_XCP_ RELEASE VERSION);
```



Example

Version 1.00.00 is registered as:

```
kXcpMainVersion = 0x01;
kXcpSubVersion = 0x00;
kXcpReleaseVersion = 0x00;
```

These constants are declared as external and can be read by the application at any time. Alternatively the Version can be obtained with the GetVersionInfo API if enabled:

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6.2 XCP Services called by the Application

The following XCP services that are called by the application are all not reentrant. If they are called within interrupt context at least the CAN-Interrupts have to be disabled.

6.2.1 Xcp_InitMemory: Initialization of the XCP Protocol Layer Memory

Xcp_InitMemory

| Prototype | | |
|------------------------|------------------------------|--|
| Single Channel | | |
| Single Receive Channel | void Xcp_InitMemory (void) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| - | - | |
| Return code | | |
| - | - | |
| | | |

Functional Description

This service initializes the XCP Protocol Layer memory. It must be called from the application program before any other XCP function is called. This is only required if the Startup Code does not initialize the memory with zero.

Particularities and Limitations

- > Call context: Task and interrupt level
- > This service function has to be called after the initialization of XCP Transport Layer.
- > The global interrupts have to be disabled while this service function is executed. This function should be called during initialization of the ECU before the interrupts have been enabled before.

6.2.2 Xcp_Init: Initialization of the XCP Protocol Layer

Xcp_Init

| Prototype | | |
|------------------------|----------------------|--|
| Single Channel | | |
| Single Receive Channel | void Xcp_Init (void) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| - | - | |
| Return code | | |
| - | - | |

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Functional Description

This service initializes the XCP Protocol Layer and its internal variables. It must be called from the application program before any other XCP function is called.

Particularities and Limitations

- > Call context: Task and interrupt level
- > This service function has to be called after the initialization of XCP Transport Layer.
- > The global interrupts have to be disabled while this service function is executed. This function should be called during initialization of the ECU before the interrupts have been enabled before.

6.2.3 Xcp_Event: Handling of a data acquisition event channel

Xcp_Event

| Prototype | |
|------------------------|---|
| Single Channel | |
| Single Receive Channel | uint8 Xcp_Event (uint8 event) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| event | Number of event channels to process The event channel numbers have to start at 0 and have to be continuous. The range is: 0x |
| Return code | |
| uint8 | XCP_EVENT_NO: Inactive (DAQ not running, Event not configured) XCP_EVENT_DAQ: DAQ active */ XCP_EVENT_DAQ_OVERRUN: DAQ queue overflow XCP_EVENT_STIM: STIM active XCP_EVENT_STIM_OVERRUN: STIM data not available |

Functional Description

Calling Xcp_Event with a particular event channel number triggers the sampling and transmission of all DAQ lists that are assigned to this event channel.

The event channels are defined by the ECU developer in the application program. An MCS (e.g. CANape) must know about the meaning of the event channel numbers. These are usually described in the tool configuration files or in the interface specific part of the ASAM MC2 (ASAP2) database.

Example:

A motor control unit may have a 10ms, a 100ms and a crank synchronous event channel. In this case, the three Xcp_Event calls have to be placed at the appropriate locations in the ECU's program:

Xcp_Event (0); /* 10ms cycle */
xcp_Event (1); /* 100ms cycle */

xcp_Event (2); /* Crank synchronous cycle */



Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly and XCP is in connected state.
- > Data acquisition has to be enabled: XCP_ENABLE_DAQ has to be defined
- Call context: Task and interrupt level (not reentrant)

6.2.4 Xcp_StimEventStatus: Check data stimulation events

Xcp_StimEventStatus

| Prototype | |
|------------------------|---|
| Single Channel | |
| Single Receive Channel | uint8 Xcp_StimEventStatus (uint8 event, uint8 action) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| event | Event channel number |
| action | STIM_CHECK_ODT_BUFFER: check ODT buffer |
| | STIM_RESET_ODT_BUFFER: reset ODT buffer |
| Return code | |
| uint8 | 0 : stimulation data not available |
| | 1 : new stimulation data is available |
| Functional Description | |
| 1 - | |

Check if data stimulation (STIM) event can perform or delete the buffers.

Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly and XCP is in connected state.
- > Data acquisition has to be enabled: XCP ENABLE STIM has to be defined
- > Call context: Task and interrupt level (not reentrant)

6.2.5 Xcp_MainFunction: Background calculation of checksum

Xcp_MainFunction

| | · - | |
|------------------------|--------------------------------|--|
| Prototype | | |
| Single Channel | | |
| Single Receive Channel | void Xcp_MainFunction (void) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| - | - | |

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| Return code | |
|-------------|---|
| | 0 : background calculation finished |
| | 1 : background calculation is still in progress |

If the XCP command for the calculation of the memory checksum has to be used for large memory areas, it might not be appropriate to block the processor for a long period of time. Therefore, the checksum calculation is divided into smaller sections that are handled in Xcp_MainFunction.

Therefore Xcp MainFunction should be called periodically whenever the ECU's CPU is idle.

Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly
- > Call context: Task level

6.2.6 Xcp_SendEvent: Transmission of event codes

Xcp SendEvent

| | 7.00_00.00 |
|------------------------|---|
| Prototype | |
| Single Channel | |
| Single Receive Channel | void Xcp_SendEvent (uint8 Xcp_Channel, uint8 evc, ROMBYTEPTR c, uint8 len) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| evc | event code |
| С | pointer to event data |
| len | event data length |
| Return code | |
| - | - |
| Functional Description | |

Functional Description

Transmission of event codes via event packets (EV).

Please refer to chapter 3.10 Event Codes.

Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly and XCP is in connected state.
- > Data acquisition has to be enabled: XCP_ENABLE_SEND_EVENT has to be defined
- > Call context: Task and interrupt level

6.2.7 Xcp Putchar: Put a char into a service request packet

Xcp_Putchar

| | . — |
|----------------|-----|
| Prototype | |
| Single Channel | |

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| Single Receive Channel | void Xcp_Putchar (uint8 Xcp_Channel, const uint8 c) | |
|------------------------|---|--|
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| С | character that is put in a service request packet | |
| Return code | | |
| - | - | |
| | | |

Put a char into a service request packet (SERV).

The service request packet is transmitted if either the maximum packet length is reached (the service request message packet is full) or the character 0x00 is out in the service request packet.

Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly and XCP is in connected state.
- > The switch XCP ENABLE SERV TEXT PUTCHAR has to be defined
- > Call context: Task and interrupt level (not reentrant)

6.2.8 Xcp_Print: Transmission of a service request packet

Xcp_Print

| Prototype | |
|------------------------|---|
| Single Channel | |
| Single Receive Channel | void Xcp_Print (uint8 Xcp_Channel, P2CONST(uint8, AUTOMATIC, XCP_APPL_DATA) str) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| str | pointer to a string that is terminated by 0x00 |
| Return code | |
| - | - |

Functional Description

Transmission of a service request packet (SERV).

The string str is sent via service request packets. The string has to be terminated by 0x00.

Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly and XCP is in connected state.
- > The switch XCP ENABLE SERV TEXT PRINT has to be defined
- Call context: Task and interrupt level (not reentrant)



6.2.9 Xcp_Disconnect: Disconnect from XCP master

Xcp_Disconnect

| Prototype | | |
|------------------------|---|--|
| Single Channel | | |
| Single Receive Channel | void Xcp_Disconnect (uint8 Xcp_Channel) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| - | - | |
| Return code | | |
| - | - | |
| | | |

Functional Description

If the XCP slave is connected to a XCP master a call of this function discontinues the connection (transition to disconnected state). If the XCP slave is not connected this function performs no action.

Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly and XCP is in connected state.
- Call context: Task and interrupt level (not reentrant)

6.2.10 Xcp_SendCrm: Transmit response or error packet

Xcp_SendCrm

| Prototype | | |
|------------------------|--|--|
| Single Channel | | |
| Single Receive Channel | void Xcp_SendCrm (uint8 Xcp_Channel) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| - | - | |
| Return code | | |
| - | - | |
| | | |

Functional Description

Transmission of a command response packet (RES), or error packet (ERR) if no other packet is pending.

Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly, XCP is in connected state and a command packet (CMD) has been received.
- Call context: Task and interrupt level (not reentrant)



6.2.11 Xcp_GetXcpDataPointer: Request internal data pointer

Xcp_GetXcpDataPointer

| Prototype | | |
|------------------------|--|--|
| Single Channel | | |
| Single Receive Channel | void Xcp_GetXcpDataPointer (tXcpData ** pXcpData) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| pXcpData | pointer to store the pointer to the module internal data | |
| Return code | | |
| - | - | |

Functional Description

With this function the pointer to the module internal data can be received. With this pointer the internal variable can be set to a certain configuration (e.g. after entering a boot mode where no connection shall be established again). As this pointer allows the access to all internal data it must be handled with care.

Particularities and Limitations

> The switch XCP ENABLE GET XCP DATA POINTER has to be defined

6.2.12 Xcp_GetVersionInfo: Request module version information

Xcp GetVersionInfo

| | Acp_Getversioninto |
|---|---|
| Prototype | |
| Single Channel | |
| Single Receive Channel | void Xcp_GetVersionInfo (P2VAR(Std_VersionInfoType, AUTOMATIC, XCP_APPL_DATA) XcpVerInfoPtr) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| XcpVerInfoPtr | Pointer to the location where the Version information shall be stored. |
| Return code | |
| - | - |
| Functional Description | |
| Xcp_GetVersionInfo() returns version information, vendor ID and AUTOSAR module ID of the component. The versions are BCD-coded. | |

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Particularities and Limitations

- The switch XCP ENABLE VERSION INFO API has to be defined
- > Call context: task level (Re-entrant)

6.2.13 Xcp_ModifyProtectionStatus: Influence seed&key behaviour

Xcp ModifyProtectionStatus

| Prototype | | |
|------------------------|--|--|
| Single Channel | | |
| Single Receive Channel | void Xcp_ModifyProtectionStatus (uint8 Xcp_Channel, uint8 andState, uint8 orState) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro XCP_CHANNEL_IDX to get the channel index. | |
| andState | The following flags: RM_CAL_PAG, RM_DAQ, RM_STIM and RM_PGM can be used to clear the protection state of the respective resource. The modified state is persistent until Xcp_Init. | |
| orState | The following flags: RM_CAL_PAG, RM_DAQ, RM_STIM and RM_PGM can be used to set the protection state of the respective resource. The modified state is persistent until Xcp_Init. | |
| Return code | | |
| - | - | |

Functional Description

This method can be used to enable or disable the protection state of an individual resource during runtime. The newly set protection state is persistent until the next call of the Xcp_Init function where all flags are set again.

Particularities and Limitations

- The switch XCP ENABLE VERSION INFO API has to be defined
- Call context: task level (Re-entrant)

6.3 XCP Protocol Layer Functions, called by the XCP Transport Layer

For using the following functions there are some limitations which have to be taken into consideration – especially when using an operation system like, i.e. OSEK OS:

- > The ISR level for the transmission and reception of CAN messages has to be the same.
- > Interrupts must be mutually
- > No nested calls of these functions are allowed. (i.e. these functions are not reentrant)

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All functions provided by the application must match the required interfaces. This can be ensured by including the header file in the modules which provide the required functions. If these interfaces do not match unexpected run-time behavior may occur.

6.3.1 Xcp_Command: Evaluation of XCP packets and command interpreter

Xcp_Command

| Prototype | |
|------------------------|---|
| Single Channel | |
| Single Receive Channel | void Xcp_Command (uint8 Xcp_Channel, P2CONST(uint32, AUTOMATIC, XCP_APPL_DATA) pCommand) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| pCommand | Pointer to the XCP protocol message, which must be extracted from the XCP protocol packet. |
| Return code | |
| - | - |
| Functional Decemention | |

Functional Description

Every time the XCP Transport Layer receives a XCP CTO Packet this function has to be called. The parameter is a pointer to the XCP protocol message, which must be extracted from the XCP protocol packet.

Particularities and Limitations

- > The XCP Protocol Layer has to be initialized correctly.
- > Call context: Task and interrupt level (not reentrant)

6.3.2 Xcp_SendCallBack: Confirmation of the successful transmission of a XCP packet

Xcp SendCallBack

| Prototype | | |
|------------------------|--|--|
| Single Channel | | |
| Single Receive Channel | uint8 Xcp_SendCallBack (uint8 Xcp_Channel) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| - | - | |

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| Return code | |
|-------------|--|
| uint8 | 0 : if the XCP Protocol Layer is idle (no transmit messages are pending) |

The XCP Protocol Layer does not call <Bus>Xcp_Send again, until Xcp_SendCallBack has confirmed the successful transmission of the previous message. Xcp_SendCallBack transmits pending data acquisition messages by calling <Bus>Xcp_Send again.

Note that if $Xcp_SendCallBack$ is called from inside $<Bus>Xcp_Send$ a recursion occurs, which assumes enough space on the call stack.

Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly.
- > Call context: Task and interrupt level (not reentrant)

6.3.3 Xcp_GetSessionStatus: Get session state of XCP

Xcp_GetSessionStatus

| Prototype | | |
|------------------------|--|--|
| Single Channel | | |
| Single Receive Channel | SessionStatusType Xcp_GetSessionStatus (uint8 Xcp_Channel) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| - | - | |
| Return code | | |
| SS_CONNECTED | XCP is connected | |
| SS_DAQ | DAQ measurement is running | |
| SS_POLLING | Polling is running (depending on polling rate this flag is not always set) | |
| E C I B t . C | | |

Functional Description

This service can be used to get the session state of the XCP Protocol Layer. The session state is returned as bit mask where the individual bits can be tested.

E.g. this service is used by the XCP on CAN Transport Layer to determine the connection state in case multiple CAN channels are used and can be used by the application to prevent an ECU shutdown.

Particularities and Limitations

- > The XCP Protocol Layer has to be initialized correctly.
- > Call context: Task and interrupt level (not reentrant)
- > Enabled/Disabled by XCP XXX GET SESSION STATUS API

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6.3.4 Xcp_SetActiveTI: Set the active Transport Layer

Xcp_SetActiveTI

| Prototype | |
|------------------------|---|
| Single Channel | |
| Single Receive Channel | void Xcp_SetActiveTI (uint8 Xcp_Channel, uint8 MaxCto, uint8 MaxDto, uint8 ActiveTI) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| MaxCto | Max CTO used by the respective XCP Transport Layer |
| MaxDto | Max DTO used by the respective XCP Transport Layer |
| ActiveTI | XCP_TRANSPORT_LAYER_CAN: XCP on CAN Transport Layer |
| | XCP_TRANSPORT_LAYER_FR: XCP on Fr Transport Layer |
| | XCP_TRANSPORT_LAYER_ETH: XCP on Ethernet Transport Layer |
| Return code | |
| - | - |

Functional Description

Set the active Transport Layer the XCP Protocol Layer uses.

This service is used by the XCP Transport Layers to set the Transport Layer to be used by the XCP Protocol Layer

Particularities and Limitations

- > The XCP Protocol Layer has to be initialized correctly.
- > Call context: Task and interrupt level (not reentrant)

6.3.5 Xcp_GetActiveTI: Get the currently active Transport Layer

Xcp_GetActiveTI

| Prototype | |
|------------------------|--|
| Single Channel | |
| Single Receive Channel | uint8 Xcp_GetActiveTI (uint8 Xcp_Channel) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| - | - |
| Return code | |
| uint8 | XCP_TRANSPORT_LAYER_CAN: XCP on CAN Transport Layer |
| | XCP_TRANSPORT_LAYER_FR: XCP on Fr Transport Layer |
| | XCP_TRANSPORT_LAYER_ETH: XCP on Ethernet Transport Layer |

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Get the active Transport Layer the XCP Protocol Layer uses.

This service is used by the XCP Transport Layers to get the currently active Transport Layer used by the XCP Protocol Layer

Particularities and Limitations

- > The XCP Protocol Layer has to be initialized correctly.
- Call context: Task and interrupt level (not reentrant)

6.4 XCP Transport Layer Services called by the XCP Protocol Layer

The prototypes of the functions that are required by the XCP Protocol Layer can be found in the component's header.

6.4.1 <Bus>Xcp_Send: Request for the transmission of a DTO or CTO message

<Bus>Xcp_Send

| Prototype | |
|------------------------|--|
| Single Channel | |
| Single Receive Channel | void <bus>Xcp_Send</bus> (uint8 Xcp_Channel, uint8 len, ROMBYTEPTR msg) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| len | Length of message data |
| msg | Pointer to message |
| Return code | |
| uint8 | 0 : if the XCP Protocol Layer is idle (no transmit messages are pending) |
| Formational December | |

Functional Description

Requests for the transmission of a command transfer object (CTO) or data transfer object (DTO). $Xcp_SendCallBack$ must be called after the successful transmission of any XCP message. The XCP Protocol Layer will not request further transmissions, until $Xcp_SendCallBack$ has been called.

Particularities and Limitations

- > Call context: Task and interrupt level (not reentrant)
- > <Bus>Xcp Send is not defined as macro

6.4.2 <Bus>Xcp_SendFlush: Flush transmit buffer

<Bus>Xcp_SendFlush

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| Prototype | | |
|---------------------------------|--|--|
| Single Channel | | |
| Single Receive Channel | void <bus>Xcp_SendFlush</bus> (uint8 Xcp_Channel) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| - | - | |
| Return code | | |
| - | - | |
| Functional Description | | |
| Flush the transmit buffer. | | |
| Particularities and Limitations | | |
| - | | |

6.4.3 XcpAppl_InterruptEnable: Enable interrupts

XcpAppl_InterruptEnable

| Prototype | | |
|------------------------|---------------------------------------|--|
| Single Channel | | |
| Single Receive Channel | void XcpAppl_InterruptEnable (void) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| - | - | |
| Return code | | |
| - | - | |
| Functional Description | | |

Enabling of the global interrupts.

Particularities and Limitations

- > XCP is initialized correctly
- > Call context: Task and interrupt level
- > This function is reentrant!
- > The function XcpAppl_InterruptEnable can be overwritten by the macro XcpAppl_InterruptEnable.

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6.4.4 XcpAppl_InterruptDisable: Disable interrupts

XcpAppl_InterruptDisable

| Prototype | | |
|-------------------------------------|--|--|
| Single Channel | | |
| Single Receive Channel | void XcpAppl_InterruptDisable (void) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| - | - | |
| Return code | | |
| - | - | |
| Functional Description | | |
| Disabling of the global interrupts. | | |
| Particularities and Limitations | | |
| > VCP is initialized correctly | | |

- > XCP is initialized correctly
- > Call context: Task and interrupt level
- > This function is reentrant!
- > The function <code>XcpAppl_InterruptDisable</code> can be overwritten by the macro <code>XcpAppl_InterruptDisable</code>.

6.4.5 <Bus>Xcp_TLService: Transport Layer specific commands

<Bus>Xcp TLService

| Prototype | | |
|------------------------|--|---|
| Single Channel | | |
| Single Receive Channel | uint8 <bus>Xcp_TLService</bus> pCmd) | (uint8 Xcp_Channel, ROMBYTEPTR |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| pCmd | Pointer to COMMAND that ha | as been received by the XCP Slave. |
| Return code | | |
| uint8 | <pre>XCP_CMD_OK : XCP_CMD_PENDING: XCP_CMD_SYNTAX: XCP_CMD_BUSY: XCP_CMD_UNKNOWN: XCP_CMD_OUT_OF_RANGE :</pre> | Done Call Xcp_SendCrm() when done Error not executed not implemented optional command command parameters out of range |

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Transport Layer specific command that is processed within the XCP Transport Layer.

Particularities and Limitations

- > XCP is initialized correctly
- > Call context: Task and interrupt level
- > The switch XCP ENABLE TL COMMAND has to be defined

6.5 Application Services called by the XCP Protocol Layer

The prototypes of the functions that are required by the XCP Protocol Layer can be found in the header.

The XCP Protocol Layer provides application callback functions in order to perform application and hardware specific tasks.

Note: All services within this chapter are called from task or interrupt level. All services are not reentrant.

6.5.1 XcpAppl_GetPointer: Pointer conversion

XcpAppl_GetPointer

| Prototype | |
|------------------------|---|
| Single Channel | |
| Single Receive Channel | MTABYTEPTR XcpAppl_GetPointer (uint8 addr_ext, uint32 addr) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| addr_ext | 8 bit address extension |
| addr | 32 bit address |
| Return code | |
| MTABYTEPTR | Pointer to the address specified by the parameters |

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This function converts a memory address from XCP format (32-bit address plus 8-bit address extension) to a C style pointer. An MCS like CANape usually reads this memory addresses from the ASAP2 database or from a linker map file.

The address extension may be used to distinguish different address spaces or memory types. In most cases, the address extension is not used and may be ignored.

This function is used for memory transfers like DOWNLOAD and UPLOAD.

Example:

```
The following code shows an example of a typical implementation of XcpAppl_GetPointer
MTABYTEPTR XcpAppl_GetPointer( uint8 addr_ext, uint32 addr )
{
   return (MTABYTEPTR) addr;
}
```

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > This function can be overwritten by defining XcpAppl GetPointer as macro.

6.5.2 XcpAppl_GetIdData: Get Identification

XcpAppl_GetIdData

| Prototype | | | |
|--|--|--|--|
| Single Channel | | | |
| Single Receive Channel | uint32 XcpAppl_GetIdData (MTABYTEPTR *pData, uint8 id) | | |
| Multi Channel | | | |
| Indexed | not supported | | |
| Code replicated | not supported | | |
| Parameter | | | |
| pData | Returns a pointer to a pointer of MAP file names | | |
| id | Identification of the requested information/identification | | |
| Return code | Return code | | |
| uint32 | length of the MAP file names | | |
| Functional Description | | | |
| Returns a pointer to a pointer of MAP file names. Refer to chapter 3.4.2 (XCP Generic Identification). | | | |
| Particularities and Limitations | | | |
| > XCP is initialized correctly and in connected state | | | |
| > The switch XCP_ENABLE_GET_ID_GENERIC has to be defined | | | |

6.5.3 XcpAppl_GetSeed: Generate a seed

XcpAppl_GetSeed



| Prototype | | | |
|---|--|--|--|
| Single Channel | | | |
| Single Receive Channel | uint8 XcpAppl_GetSeed (uint8 Xcp_Channel, const uint8 resource, P2VAR(uint8, AUTOMATIC, XCP_APPL_DATA) seed) | | |
| Multi Channel | | | |
| Indexed | not supported | | |
| Code replicated | not supported | | |
| Parameter | | | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro <code>XCP_CHANNEL_IDX</code> to get the channel index. | | |
| Resource | Resource for which the seed has to be generated XCP Professional and XPC Basic RM_CAL_PAG: to unlock the resource calibration/paging RM_DAQ: to unlock the resource data acquisition XCP Professional only RM_STIM: to unlock the resource stimulation RM_PGM: to unlock the resource programming Pointer to RAM where the seed has to be generated to. | | |
| Return code | Return code | | |
| uint8 | The length of the generated seed that is returned by seed. | | |
| Functional Description | | | |
| Generate a seed for the appropriate resource. The seed has a maximum length of MAX_CTO-2 bytes. | | | |
| Particularities and Limitations | | | |
| > XCP is initialized correctly and in connected state | | | |

6.5.4 XcpAppl_Unlock: Valid key and unlock resource

> The switch XCP ENABLE SEED KEY has to be defined

XcpAppl_Unlock

| | · · · · = |
|------------------------|---|
| Prototype | |
| Single Channel | |
| Single Receive Channel | uint8 XcpAppl_Unlock (uint8 Xcp_Channel, P2CONST(uint8, AUTOMATIC, XCP_APPL_DATA) key, const uint8 length) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro XCP_CHANNEL_IDX to get the channel index. |
| key | Pointer to the key. |

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| length | Length of the key. | | |
|--|---|---|--|
| Return code | | | |
| uint8 | XCP Professional and XPC Basic | | |
| | 0: | if the key is not valid | |
| | RM_CAL_PAG: | to unlock the resource calibration/paging | |
| | RM_DAQ: | to unlock the resource data acquisition | |
| | XCP Professional only | | |
| | RM_STIM: to unlock the resource stimulation | | |
| | RM_PGM: | to unlock the resource programming | |
| Functional Description | | | |
| Check the key and return the resource that has to be unlocked. | | | |
| Only one resource may be unlocked at one time. | | | |

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switch XCP ENABLE SEED KEY has to be defined

6.5.5 XcpAppl_CheckReadEEPROM: Check read access from EEPROM

XcpAppl CheckReadEEPROM

| | XcpAppl_CheckReadEEPROM | | |
|--|---|--|--|
| Prototype | | | |
| Single Channel | | | |
| Single Receive Channel | uint8 XcpAppl_CheckReadEEPROM (MTABYTEPTR addr, uint8 size, BYTEPTR data) | | |
| Multi Channel | | | |
| Indexed | not supported | | |
| Code replicated | not supported | | |
| Parameter | | | |
| addr | Address that is checked | | |
| size | Number of bytes | | |
| data | Pointer to data (if the address is on the EEPROM the data is written here) | | |
| Return code | | | |
| uint8 | XCP_CMD_OK: EEPROM read | | |
| | XCP_CMD_DENIED: This is not EEPROM | | |
| | XCP_CMD_PENDING: EEPROM read in progress , call Xcp_SendCrm when done | | |
| Functional Description | | | |
| Checks whether the address lies within the EEPROM memory or in the RAM area. | | | |

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If the area is within the EEPROM area <code>size</code> data byte are read from <code>addr</code> and written to <code>data</code>.



Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switch XCP ENABLE READ EEPROM has to be defined

6.5.6 XcpAppl_CheckWriteEEPROM: Check write access to the EEPROM

XcpAppl_CheckWriteEEPROM

| Prototype | | |
|------------------------|--|--|
| Single Channel | | |
| Single Receive Channel | uint8 XcpAppl_CheckWriteEEPROM (uint8 Xcp_Channel, MTABYTEPTR addr, uint8 size, ROMBYTEPTR data) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro XCP_CHANNEL_IDX to get the channel index. | |
| addr | Address that is checked | |
| size | number of bytes | |
| data | pointer to data (if addr is on the EEPROM this data is written to addr) | |
| Return code | | |
| uint8 | XCP_CMD_OK: EEPROM written | |
| | XCP_CMD_DENIED: This is not EEPROM | |
| | XCP_CMD_PENDING: EEPROM write in progress, call XcpSendCrm when done | |

Functional Description

Checks whether the address addr is within the EEPROM memory. If not, the function returns $\texttt{XCP_CMD_DENIED}$. If it lies within, EEPROM programming is performed. The function may return during programming with $\texttt{XCP_CMD_PENDING}$ or may wait until the programming sequence has finished and then returns with $\texttt{XCP_CMD_PENDING}$ OK.

If the programming sequence has finished, the $Xcp_SendCrm$ function must be called. $Xcp_SendCrm$ is an internal function of the XCP Protocol Layer.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switch XCP ENABLE WRITE EEPROM has to be defined

6.5.7 XcpAppl_CheckWriteAccess: Check address for valid write access

XcpAppl_CheckWriteAccess

| P | ro | to | ty | pe |
|---|----|----|----|----|
| | | | | |

Single Channel

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| Single Receive Channel | uint8 XcpAppl_CheckWriteAccess (MTABYTEPTR address, uint8 size) | | |
|------------------------|---|--|--|
| Multi Channel | | | |
| Indexed | not supported | | |
| Code replicated | not supported | | |
| Parameter | | | |
| address | address | | |
| size | number of bytes | | |
| Return code | | | |
| uint8 | xcp_cmd_denied : if access is denied | | |
| | XCP_CMD_OK: if access is granted | | |

Check addresses for valid write access. A write access is enabled with the $\texttt{XCP_ENABLE_WRITE_PROTECTION}$, it should be only used, if write protection of memory areas is required

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switch XCP ENABLE WRITE PROTECTION has to be defined
- > Can be overwritten by the macro XcpAppl CheckWriteAccess

6.5.8 XcpAppl_CheckReadAccess: Check address for valid read access

XcpAppl CheckReadAccess

| | XcpAppi_CneckReadAccess | | |
|---|--|--|--|
| Prototype | | | |
| Single Channel | | | |
| Single Receive Channel | uint8 XcpAppl_CheckReadAccess (MTABYTEPTR address, uint8 size) | | |
| Multi Channel | | | |
| Indexed | not supported | | |
| Code replicated | not supported | | |
| Parameter | | | |
| address | address | | |
| size | number of bytes | | |
| Return code | | | |
| uint8 | XCP_CMD_DENIED: if access is denied | | |
| | хср_смр_ок: if access is granted | | |
| Functional Description | | | |
| Check addresses for valid read access. A read access is enabled with the XCP_ENABLE_READ_PROTECTION, it should be only used, if read protection of memory areas is required | | | |

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Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switch XCP ENABLE READ PROTECTION has to be defined
- > Can be overwritten by the macro XcpAppl CheckReadAccess

6.5.9 XcpAppl_CheckDAQAccess: Check address for valid read or write access

XcpAppl_CheckDAQAccess

| Prototype | | |
|------------------------|---|--|
| Single Channel | | |
| Single Receive Channel | uint8 XcpAppl_CheckDAQAccess (DAQBYTEPTR address, uint8 size) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| address | address | |
| size | number of bytes | |
| Return code | | |
| uint8 | xcp_cmd_denied: if access is denied | |
| | XCP_CMD_OK: if access is granted | |

Functional Description

Check addresses for valid read or write access. This callback is called when a WRITE_DAQ command is performed. Therefore it is not possible to know whether this is a read or write access. Out of this reason this unified function is called.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switch XCP_ENABLE_READ_PROTECTION or XCP_ENABLE_WRITE_PROTECTION has to be defined

6.5.10 XcpAppl_CheckProgramAccess: Check address for valid write access

XcpAppl_CheckProgramAccess

| Prototype | |
|------------------------|--|
| Single Channel | |
| Single Receive Channel | uint8 XcpAppl_CheckProgramAccess (MTABYTEPTR address, uint32 size) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| address | address |

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| size | number of bytes | |
|-------------|-----------------|----------------------|
| Return code | | |
| uint8 | XCP_CMD_DENIED: | if access is denied |
| | XCP_CMD_OK: | if access is granted |

Check addresses for valid write access. A write access is enabled with the XCP_ENABLE_PROGRAMMING_WRITE_PROTECTION, it should be only used, if write protection of memory areas is required

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switch XCP ENABLE PROGRAMMING WRITE PROTECTION has to be defined
- > Can be overwritten by the macro XcpAppl CheckWriteAccess

6.5.11 XcpAppl_UserService: User defined command

XcpAppl UserService

| | XcpAppl_UserService |
|---|--|
| Prototype | |
| Single Channel | |
| Single Receive Channel | uint8 XcpAppl_UserService (uint8 Xcp_Channel, ROMBYTEPTR pCmd) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro XCP_CHANNEL_IDX to get the channel index. |
| pCmd | Pointer to XCP command packet |
| Return code | |
| uint8 | XCP_CMD_OK: positive response XCP_CMD_PENDING: Call XcpSendCrm() when done XCP_CMD_SYNTAX: negative response |
| Functional Description | |
| Application specific user command. Please refer to 3.12 User Defined Command. | |
| Particularities and Limitations | |
| > XCP is initialized corre | ctly and in connected state |
| > The switch XCP_ENABLE_USER_COMMAND has to be defined | |

6.5.12 XcpAppl_OpenCmdlf: XCP command extension interface

XcpAppl_OpenCmdlf

Prototype

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> XCP is initialized correctly

> Call context: Task and interrupt level



| Single Channel | | |
|--|--|--|
| Single Receive Channel | uint8 XcpAppl_OpenCmdIf (uint8 Xcp_Channel, ROMBYTEPTR pCmd | |
| | BYTEPTR pRes, BYTEPTR pLength) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro <code>xcp_channel_idx</code> to get the channel index. | |
| pCmd | Pointer to COMMAND that has been received by the XCP Slave. | |
| pRes | Pointer to response buffer that will be sent by the XCP Slave. | |
| pLength | Number of bytes that will be sent in the response. | |
| Return code | | |
| uint8 | XCP_CMD_OK : Done | |
| | XCP_CMD_PENDING : Call Xcp_SendCrm() when done | |
| | XCP_CMD_ERROR: Error | |
| Functional Description | | |
| Call back that can be used to extend the XCP commands of the XCP protocol layer. | | |
| Particularities and Limitati | ons | |

6.5.13 XcpAppl_SendStall: Resolve a transmit stall condition

> The switch XCP_ENABLE_OPENCMDIF has to be defined

XcpAppl_SendStall

| | λορλρρι_ocitaotan |
|---|--------------------------------|
| Prototype | |
| Single Channel | |
| Single Receive Channel | uint8 XcpAppl_SendStall (void) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| - | - |
| Return code | |
| uint8 | 0 : if not successful |
| | > 0 : successful |
| Functional Description | |
| Resolve a transmit stall condition in Xcp_Putchar or Xcp_SendEvent. | |

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Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switch XCP_ENABLE_SEND_EVENT or XCP_ENABLE_SERV_TEXT_PUTCHAR and XCP_ENABLE_SEND_QUEUE are defined
- > The function can be overwritten by the macro XcpAppl_SendStall()

6.5.14 XcpAppl_DisableNormalOperation: Disable normal operation of the ECU

XcpAppl_DisableNormalOperation

| Prototype | |
|---|---|
| Single Channel | |
| Single Receive Channel | uint8 XcpAppl_DisableNormalOperation (MTABYTEPTR a, uint16 size) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| a | Address (where the flash kernel is downloaded to) |
| size | Size (of the flash kernel) |
| Return code | |
| uint8 | XCP_CMD_OK: download of flash kernel confirmed XCP_CMD_DENIED: download of flash kernel refused |
| Functional Description | |
| Prior to the flash kernel do avoid misbehavior due to | ownload has the ECU's normal operation to be stopped in order to data inconsistencies. |
| Particularities and Limit | ations |
| > XCP is initialized corre | ctly and in connected state |
| > The switch XCP_ENABLE_BOOTLOADER_DOWNLAOD has to be defined | |

6.5.15 XcpAppl_StartBootLoader: Start of boot loader

XcpAppl_StartBootLoader

| | · · · · — |
|------------------------|--|
| Prototype | |
| Single Channel | |
| Single Receive Channel | uint8 XcpAppl_StartBootLoader (void) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| - | - |

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| Return co | Tale | 2 |
|-----------|------|---|

Prototype Single Channel

uint8 This function should not return.

XCP_CMD_OK: positive response
XCP_CMD_BUSY: negative response

Functional Description

Start of the boot loader.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switch XCP ENABLE BOOTLOADER DOWNLAOD has to be defined

6.5.16 XcpAppl_Reset: Perform ECU reset

XcpAppl_Reset

| ongle channel | |
|--|---------------------------|
| Single Receive Channel | void XcpAppl_Reset (void) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| - | - |
| Return code | |
| - | - |
| Functional Description | |
| Perform an ECU reset after reprogramming of the application. | |
| | |

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switch XCP_ENABLE_PROGRAM has to be defined

6.5.17 XcpAppl_ProgramStart: Prepare flash programming

XcpAppl_ProgramStart

| Prototype | | |
|------------------------|-------------------------------------|--|
| Single Channel | | |
| Single Receive Channel | uint8 XcpAppl_ProgramStart (void) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |

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| Parameter | | |
|---|---|--|
| - | - | |
| Return code | | |
| uint8 | XCP_CMD_OK: Preparation done | |
| | XCP_CMD_PENDING: Call Xcp_SendCrm() when done | |
| | XCP_CMD_ERROR: Flash programming not possible | |
| Functional Description | | |
| Prepare the ECU for flash programming. | | |
| | | |
| Particularities and Limit | ations | |
| > XCP is initialized correctly and in connected state | | |
| > The switch XCP_ENABLE_PROGRAM has to be defined | | |

6.5.18 XcpAppl_FlashClear: Clear flash memory

XcpAppl FlashClear

| | XcpAppl_FlashClear | |
|---|---|--|
| Prototype | | |
| Single Channel | | |
| Single Receive Channel | uint8 XcpAppl_FlashClear (MTABYTEPTR address, uint32 size) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| address | Address | |
| size | Size | |
| Return code | | |
| uint8 | XCP_CMD_OK: Flash memory erase done XCP_CMD_PENDING: Call Xcp_SendCrm() when done XCP_CMD_ERROR: Flash memory erase error | |
| Functional Description | | |
| Clear the flash memory, before the flash memory will be reprogrammed. | | |
| Particularities and Limit | ations | |
| > XCP is initialized correct | > XCP is initialized correctly and in connected state | |
| > The switch XCP_ENABLE_PROGRAM has to be defined | | |

6.5.19 XcpAppl_FlashProgram: Program flash memory

XcpAppl_FlashProgram

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| Prototype | |
|--|---|
| Single Channel | |
| Single Receive Channel | uint8 XcpAppl_FlashProgram (ROMBYTEPTR data, MTABYTEPTR address, uint8 size) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| data | Pointer to data |
| address | Address |
| size | Size |
| Return code | |
| uint8 | XCP_CMD_OK:Flash memory programming finishedXCP_CMD_PENDING::Flash memory programming in progress.Xcp_SendCrm has to be called when done. |
| Functional Description | |
| Program the cleared flash memory. | |
| Particularities and Limit | ations |
| XCP is initialized correctly and in connected state The switch XCP_ENABLE_PROGRAM has to be defined | |

6.5.20 XcpAppl_DaqResume: Resume automatic data transfer

XcpAppl_DaqResume

| Prototype | |
|------------------------|---|
| Single Channel | |
| Single Receive Channel | uint8 XcpAppl_DaqResume (uint8 Xcp_Channel, tXcpDaq * daq) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro XCP_CHANNEL_IDX to get the channel index. |
| daq | Pointer to dynamic DAQ list structure |
| Return code | |
| uint8 | 0 : No resume mode data available |
| | >0 : Resume mode initialization ok |

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Resume the automatic data transfer.

The whole dynamic DAQ list structure that had been stored in non-volatile memory within the service <code>XcpAppl DagResumeStore(..)</code> has to be restored to RAM.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches XCP ENABLE DAQ and XCP ENABLE DAQ RESUME are defined

6.5.21 XcpAppl_DaqResumeStore: Store DAQ lists for resume mode

XcpAppl_DaqResumeStore

| Prototype | |
|------------------------|--|
| Single Channel | |
| Single Receive Channel | void XcpAppl_DaqResumeStore (uint8 Xcp_Channel, P2CONST(tXcpDaq, AUTOMATIC, XCP_APPL_DATA) daq, uint16 size, uint8 measurementStart) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro XCP_CHANNEL_IDX to get the channel index. |
| daq | Pointer to dynamic DAQ list structure. |
| size | Size of DAQ data that needs to be stored |
| MeasurementStart | If > 0 then set flag to start measurement during next init |
| Return code | |
| - | - |

Functional Description

This application callback service has to store the whole dynamic DAQ list structure in non-volatile memory for the DAQ resume mode. Any old DAQ list configuration that might have been stored in non-volatile memory before this command, must not be applicable anymore. After a cold start or reset the dynamic DAQ list structure has to be restored by the application callback service XcpAppl DagResume (...) when the flag measurementStart is > 0.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches XCP ENABLE DAQ and XCP ENABLE DAQ RESUME are defined

6.5.22 XcpAppl_DagResumeClear: Clear stored DAQ lists

XcpAppl_DaqResumeClear

| Prototype | |
|----------------|--|
| Single Channel | |

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| Single Receive Channel | void XcpAppl_DaqResumeClear (uint8 Xcp_Channel) |
|------------------------|---|
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro XCP_CHANNEL_IDX to get the channel index. |
| Return code | |
| - | - |

The whole dynamic DAQ list structure that had been stored in non-volatile memory within the service <code>XcpAppl DaqResumeStore(..)</code> has to be cleared.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches XCP ENABLE DAQ and XCP ENABLE DAQ RESUME are defined

6.5.23 XcpAppl_CalResumeStore: Store Calibration data for resume mode

XcpAppl_CalResumeStore

| Prototype | |
|------------------------|---|
| Single Channel | |
| Single Receive Channel | uint8 XcpAppl_CalResumeStore (uint8 Xcp_Channel) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro XCP_CHANNEL_IDX to get the channel index. |
| Return code | |
| uint8 | 0 : Storing not yet finished (STORE_CAL_REQ flag kept) >0 : Storing finished (STORE_CAL_REQ flag cleared) |
| Functional Description | |

This application callback service has to store the current calibration data in non-volatile memory for the resume mode.

After a cold start or reset the calibration data has to be restored by the application.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches XCP ENABLE DAQ and XCP ENABLE DAQ RESUME are defined

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6.5.24 XcpAppl_GetTimestamp: Returns the current timestamp

XcpAppl GetTimestamp

| Prototype | |
|------------------------|--|
| Single Channel | |
| Single Receive Channel | XcpDaqTimestampType XcpAppl_GetTimestamp (void) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| - | - |
| Return code | |
| | |

XcpDaqTimestampType | timestamp

Functional Description
Returns the current timestamp.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches XCP ENABLE DAQ and XCP ENABLE DAQ TIMESTAMP are defined
- > The parameter kXcpDaqTimestampSize defines the timestamp size. It can either be DAQ_TIMESTAMP_BYTE, DAQ_TIMESTAMP_WORD, DAQ_TIMESTAMP_DWORD

6.5.25 XcpAppl_GetCalPage: Get calibration page

XcpAppl_GetCalPage

| Prototype | |
|------------------------|---|
| Single Channel | |
| Single Receive Channel | uint8 XcpAppl_GetCalPage (uint8 Xcp_Channel, uint8 segment, uint8 mode) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro XCP_CHANNEL_IDX to get the channel index. |
| segment | Logical data segment number |
| mode | Access mode |
| | The access mode can be one of the following values: |
| | CAL_ECU: ECU access |
| | CAL_XCP: XCP access |
| Return code | |
| uint8 | Logical data page number |



This function returns the logical number of the calibration data page that is currently activated for the specified access mode and data segment.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches XCP ENABLE DAQ and XCP ENABLE DAQ TIMESTAMP are defined

6.5.26 XcpAppl_SetCalPage: Set calibration page

XcpAppl_SetCalPage

| Prototype | | |
|------------------------|--|--|
| Single Channel | | |
| Single Receive Channel | uint8 XcpAppl_SetCalPage (uint8 Xcp_Channel, uint8 segment, uint8 page, uint8 mode) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro <code>xcp_channel_idx</code> to get the channel index. | |
| segment | Logical data segment number | |
| Page | Logical data page number | |
| mode | Access mode | |
| | CAL_ECU: the given page will be used by the slave device application | |
| | CAL_XCP: the slave device XCP driver will access the given page | |
| | Both flags may be set simultaneously or separately. | |
| Return code | | |
| uint8 | XCP_CMD_OK : Operation completed successfully | |
| | XCP_CMD_PENDING : Call Xcp_SendCrm() when done | |
| | CRC_OUT_OF_RANGE : segment out of range | |
| | (only one segment supported) | |
| | CRC_PAGE_NOT_VALID : Selected page not available | |
| | CRC_PAGE_MODE_NOT_VALID : Selected page mode not available | |

Functional Description

Set the access mode for a calibration data segment.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches XCP ENABLE DAQ and XCP ENABLE DAQ TIMESTAMP are defined

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6.5.27 XcpAppl_CopyCalPage: Copying of calibration data pages

XcpAppl_CopyCalPage

| Prototype | |
|--|---|
| Single Channel | |
| Single Receive Channel | uint8 XcpAppl_CopyCalPage (uint8 Xcp_Channel, uint8 srcSeg, uint8 srcPage, uint8 destSeg, uint8 destPage) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro <code>xcp_channel_idx</code> to get the channel index. |
| srcSeg | Source segment |
| srcPage | Source page |
| destSeg | Destination segment |
| destPage | Destination page |
| Return code | |
| uint8 | XCP_CMD_OK: Operation completed successfully XCP_CMD_PENDING: Call XcpSendCrm() when done CRC_PAGE_NOT_VALID: Page not available CRC_SEGMENT_NOT_VALID: Segment not available CRC_WRITE_PROTECTED: Destination page is write protected. |
| Functional Description | |
| Copying of calibration date. The pages are copied from | . • |
| Particularities and Limit | ations |
| > XCP is initialized corre | ctly and in connected state |

6.5.28 XcpAppl_SetFreezeMode: Setting the freeze mode of a segment

> The switches XCP ENABLE PAGE COPY and XCP ENABLE DAQ TIMEOUT are defined

XcpAppl_SetFreezeMode

| Prototype | |
|------------------------|--|
| Single Channel | |
| Single Receive Channel | void XcpAppl_SetFreezeMode (uint8 segment, uint8 mode) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| segment | Segment to set freeze mode |

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| mode | New freeze mode |
|-------------|-----------------|
| Return code | |
| - | - |

Setting the freeze mode of a certain segment. Application must store the current freeze mode of each segment.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- The switches XCP ENABLE PAGE FREEZE is defined

6.5.29 XcpAppl_GetFreezeMode: Reading the freeze mode of a segment

XcpAppl GetFreezeMode

| Prototype | |
|------------------------|---|
| Single Channel | |
| Single Receive Channel | uint8 XcpAppl_GetFreezeMode (uint8 segment) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| segment | Segment to read freeze mode |
| Return code | |
| uint8 | Return the current freeze mode, set by XcpAppl_SetFreezeMode(). |
| Functional Description | |

Reading the freeze mode of a certain segment. Application must store the current freeze mode of each segment and report it by the return value of this function.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- The switches XCP ENABLE PAGE FREEZE is defined

6.5.30 XcpAppl_Read: Read a single byte from memory

XcpAppl_Read

| Prototype | |
|-----------------|----------------------------------|
| Single Channel | |
| Single Channel | uint8 XcpAppl_Read (uint32 addr) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| addr | 32 Bit address |

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| Return code | |
|------------------------|--|
| uint8 | Pointer to the address specified by the parameters |
| Functional Description | |

Read a single byte from the memory.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches XCP ENABLE MEM ACCESS BY APPL is defined

6.5.31 XcpAppl_Write: Write a single byte to RAM

XcpAppl_Write

| Prototype | |
|------------------------|---|
| Single Channel | |
| Single Channel | void XcpAppl_Write (uint32 addr, uint8 data) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| addr | 32 Bit address |
| data | data to be written to memory |
| Return code | |
| - | - |
| Functional Description | |

Functional Description

Write a single byte to RAM.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches XCP ENABLE MEM ACCESS BY APPL is defined

6.5.32 XcpAppl_MeasurementRead: Read multiple bytes from memory

XcpAppl_MeasurementRead

| Prototype | |
|-----------------|---|
| Single Channel | |
| Single Channel | uint8 XcpAppl_MeasurementRead (P2VAR(void, AUTOMATIC, XCP_APPL_DATA) dst, P2CONST(void, AUTOMATIC, XCP_APPL_DATA) src, uint8 len) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |

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| Parameter | |
|------------------------|---|
| dst | Address pointer |
| len | Number of bytes to read |
| src | Pointer to data |
| Return code | |
| uint8 | XCP_CMD_OK if read operation was successful otherwise return protection code, e.g. XCP_CMD_DENIED |
| Functional Description | |

Read multiple bytes from memory. This service is used in MultiCore use case for type safe read operation.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches XCP ENABLE CALIBRATION MEM ACCESS BY APPL or XCP ENABLE TYPESAVE COPY is defined

6.5.33 XcpAppl_CalibrationWrite: Write multiple bytes to memory

XcpAppl CalibrationWrite

| | //op/ppi_oundiditivitio |
|------------------------|--|
| Prototype | |
| Single Channel | |
| Single Channel | uint8 XcpAppl_CalibrationWrite (P2VAR(void, AUTOMATIC, XCP_APPL_DATA) dst, P2CONST(void, AUTOMATIC, XCP_APPL_DATA) src, uint8 len) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| dst | Address pointer |
| len | Number of bytes to write |
| src | Pointer to data |
| Return code | |
| uint8 | Protection code, XCP_CMD_OK if write operation was successful |
| Functional Description | |

Write multiple bytes to memory. This service is used in MultiCore use case for type safe write operation.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches XCP ENABLE CALIBRATION MEM ACCESS BY APPL or XCP ENABLE TYPESAVE COPY is defined

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6.5.34 XcpAppl_ReadChecksumValue: Read checksum value

XcpAppl_ReadChecksumValue

| Prototype | | |
|---|--|--|
| Single Channel | | |
| Single Channel | tXcpChecksumAddType XcpAppl_ReadChecksumValue (uint32 addr) | |
| Multi Channel | | |
| Indexed | not supported | |
| Code replicated | not supported | |
| Parameter | | |
| Addr | Address pointer | |
| | | |
| Return code | | |
| tXcpChecksumAddType | New value for checksum calculation | |
| Functional Description | | |
| This function is used to access checksum values when no direct access to memory is allowed. | | |
| Particularities and Limitations | | |
| > XCP is initialized correctly and in connected state | | |
| > The switches XCP_ENABLE_CALIBRATION_MEM_ACCESS_BY_APPL is defined | | |

6.5.35 XcpAppl_CalculateChecksum: Custom checksum calculation

XcpAppl_CalculateChecksum

| | 2.0 b. bb. = 2.0 c. |
|-----------------|---|
| Prototype | |
| Single Channel | |
| Single Channel | uint8 XcpAppl_CalculateChecksum (uint8 Xcp_Channel, ROMBYTEPTR pMemArea, BYTEPTR pRes, uint32 length) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| Xcp_Channel | A channel parameter, used when the multi client feature is active. Please use the macro XCP_CHANNEL_IDX to get the channel index. |
| pMemArea | Address pointer |
| pRes | Pointer to response string |
| Length | Length of mem area, used for checksum calculation |

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| Return code | |
|-------------|---|
| uint8 | XCP_CMD_OK : CRC calculation performed successfully |
| | XCP CMD PENDING: Pending response, triggered by call of |
| | Xcp_SendCrm |
| | XCP_CMD_DENIED : CRC calculation not possible |

Normally the XCP uses internal checksum calculation functions. If the internal checksum calculation does not fit the user requirements this call-back can be used to calculate the checksum by the application.

Particularities and Limitations

- > XCP is initialized correctly and in connected state
- > The switches XCP ENABLE CHECKSUM and XCP ENABLE CUSTOM CRC is defined

6.6 XCP Protocol Layer Functions that can be overwritten

The following functions are defined within the XCP Protocol Layer and can be overwritten for optimization purposes.

Note: All services within this chapter are called from task or interrupt level. All services are not reentrant.

6.6.1 Xcp_MemCpy: Copying of a memory range

Xcp_MemCpy

| Prototype | |
|------------------------|--|
| Single Channel | |
| Single Receive Channel | void Xcp_MemCpy (DAQBYTEPTR dest, ROMDAQBYTEPTR src, uint8 n) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| dest | pointer to destination address |
| src | pointer to source address |
| n | number of data bytes to copy |
| Return code | |
| - | - |

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General memory copy function that copies a memory range from source to destination.

This function is used in the inner loop of Xcp Event for data acquisition sampling.

This function is already defined in the XCP Protocol Layer, but can be overwritten by a macro or function for optimization purposes. E.g. it would be possible to use DMA for faster execution.

Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly.
- > This function can be overwritten Xcp MemCpy is defined.

6.6.2 Xcp_MemSet: Initialization of a memory range

Xcp_MemSet

| Prototype | |
|------------------------|--|
| Single Channel | |
| Single Receive Channel | void Xcp_MemSet (BYTEPTR p, uint16 n, uint8 b) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |
| Parameter | |
| р | pointer to start address |
| n | number of data bytes |
| b | data byte to initialize with |
| Return code | |
| - | - |

Functional Description

Initialization of n bytes starting from address p with b.

This function is already defined in the XCP Protocol Layer, but can be overwritten by a macro or function for optimization purposes. E.g. it would be possible to use DMA for faster execution.

Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly.
- > This function can be overwritten if Xcp MemSet is defined.

6.6.3 Xcp_MemClr: Clear a memory range

Xcp_MemCIr

| Prototype | |
|------------------------|---|
| Single Channel | |
| Single Receive Channel | static void Xcp_MemClr (BYTEPTR p, uint16 n) |
| Multi Channel | |
| Indexed | not supported |
| Code replicated | not supported |

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| Parameter | |
|-------------|--------------------------|
| р | pointer to start address |
| n | number of data bytes |
| Return code | |
| - | - |

Functional Description

Initialize n data bytes starting from address p with 0x00.

This function is already defined in the XCP Protocol Layer, but can be overwritten by a macro or function for optimization purposes. E.g. it would be possible to use DMA for faster execution.

Particularities and Limitations

- > The XCP Protocol Layer has been initialized correctly.
- > This function can be overwritten if Xcp MemClr is defined.

6.7 AUTOSAR CRC Module Services called by the XCP Protocol Layer (XCP Professional Only)

The following services of the AUTOSAR CRC Module are called by the XCP Protocol Layer:

```
Crc_CalculateCRC16(...)
Crc CalculateCRC32(...)
```

A detailed description of the API can be found in the software specification of the CRC Module [VII].

6.7.1.1 Generated a2l files

The GenTool also generates multiple a2l files which can be used in the Master tool for easier integration. The following files are generated:

- XCP.a2l (general protocol layer settings)
- XCP daq.a2l (DAQ specific settings)
- XCP events.a2l (DAQ event info)
- XCP Checksum.a2l (Checksum information)



Example Master.a2l:

```
/begin IF_DATA XCP
/include XCP.a21
/begin DAQ
/include XCP_daq.a21
/include XCP_events.a21
/include XCP_checksum.a21
...
```

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```
/end DAQ
/include CanXCPAsr.a21
/end IF_DATA
...
/include bsw.a21
...
```

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6.8 Configuration without Generation Tool

The configuration of the configuration switches and constants is done in the file Xcp Cfg.h.

6.8.1 Compiler Switches

Compiler switches are used to enable/disable optional functionalities in order to save code space and RAM.

In the following table you will find a complete list of all configuration switches, used to control the functional units. The default values are bold.

| Configuration switches | Value | | Description |
|--------------------------------------|---------|---------|--|
| XCP_xxx_DAQ | ENABLE, | DISABLE | Enables/disables synchronous data acquisition. |
| XCP_xxx_DAQ_PRESCALER | ENABLE, | DISABLE | Enables/disables the DAQ prescaler. |
| XCP_xxx_DAQ_OVERRUN_INDICATION | ENABLE, | DISABLE | Enables/disables the DAQ overrun detection. |
| XCP_xxx_DAQ_HDR_ODT_DAQ ² | ENABLE, | DISABLE | The 2 Byte DAQ/ODT XCP Packet identification is used instead of the PID. Enabled: Relative ODT number, absolute list number (BYTE) Disabled: Absolute ODT number |
| XCP_xxx_DAQ_PROCESSOR_INFO | ENABLE, | DISABLE | Plug & play mechanism for the data acquisition processor. |
| XCP_xxx_DAQ_RESOLUTION_INFO | ENABLE, | DISABLE | Plug & play mechanism for the data acquisition resolution. |
| XCP_xxx_DAQ_EVENT_INFO | ENABLE, | DISABLE | Plug & play mechanism for the event definitions. |
| XCP_xxx_DAQ_TIMESTAMP | ENABLE, | DISABLE | DAQ timestamps |

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² The XCP Protocol allows three identification field types for DTOs: 'absolute ODT number', 'relative ODT number and absolute DAQ list number', 'empty identification field' (not supported)



| XCP_xxx_DAQ_TIMESTAMP_FIXED | ENABLE, | DISABLE | Slave always sends DTO Packets in time stamped mode. Otherwise are timestamps used individual by each DAQ-list. |
|------------------------------|-----------|---|---|
| kXcpDaqTimestampSize | DAQ_TIMES | STAMP_BYTE, STAMP_WORD, STAMP_DWORD | The size of timestamps which can either be 1Byte, 2Bytes or 4Bytes. |
| XCP_xxx_SEED_KEY | ENABLE, | DISABLE | Seed & key access protection |
| XCP_xxx_CHECKSUM | ENABLE, | DISABLE | Calculation of checksum |
| XCP_xxx_CUSTOM_CRC | ENABLE, | DISABLE | Enable call-back for custom CRC calculation |
| XCP_xxx_CRC16CCITT_REFLECTED | ENABLE, | DISABLE | Enable/disable reflected CRC16 CCITT checksum calculation algorithm. Also refer to 6.8.2.1 'Table of Checksum Calculation Methods'. |
| XCP_xxx_AUTOSAR_CRC_MODULE | ENABLE, | DISABLE | Usage of CRC algorithms of AUTOSAR CRC module. |
| XCP_xxx_PARAMETER_CHECK | ENABLE, | DISABLE | Parameter check |
| XCP_xxx_SEND_QUEUE | ENABLE, | DISABLE | Transmission send queue (shall be used in conjunction with synchronous data acquisition and stimulation). |
| XCP_xxx_SEND_EVENT | ENABLE, | DISABLE | Transmission of event packets (EV) |
| XCP_xxx_USER_COMMAND | ENABLE, | DISABLE | User defined command |
| XCP_xxx_GET_ID_GENERIC | ENABLE, | DISABLE | ECU identification |
| XCP_xxx_TL_COMMAND | ENABLE, | DISABLE | Transport Layer command |
| XCP_xxx_COMM_MODE_INFO | ENABLE, | DISABLE | Communication mode info |
| XCP_xxx_CALIBRATION_PAGE | ENABLE, | DISABLE | Calibration data page switching |

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| XCP_xxx_PAGE_INFO | ENABLE, | DISABLE | Calibration data page plug & play |
|--------------------------------------|---------|---------|--|
| | | | mechanism |
| XCP_xxx_PAGE_COPY | ENABLE, | DISABLE | Calibration data page copying |
| XCP_xxx_PAGE_FREEZE | ENABLE, | DISABLE | Segment freeze mode handling |
| XCP_xxx_DPRAM ³ | ENABLE, | DISABLE | Supports the usage of dual port RAM |
| XCP_xxx_BLOCK_UPLOAD | ENABLE, | DISABLE | Enables/disables the slave block transfer. |
| XCP_xxx_BLOCK_DOWNLOAD | ENABLE, | DISABLE | Enables/disables the master block transfer. |
| XCP xxx WRITE PROTECTION | ENABLE, | DISABLE | Write access to RAM |
| XCP_xxx_READ_PROTECTION | ENABLE, | DISABLE | Read access to RAM |
| XCP_xxx_READ_EEPROM | ENABLE, | DISABLE | Read access to EEPROM |
| XCP_xxx_WRITE_EEPROM | ENABLE, | DISABLE | Write access to EEPROM |
| XCP_xxx_PROGRAMMING_WRITE_PROTECTION | ENABLE, | DISABLE | Write access to flash |
| XCP_xxx_PROGRAM | | DISABLE | Flash programming |
| XCP_xxx_PROGRAM_INFO | ENABLE, | DISABLE | Flash programming plug & play mechanism |
| XCP_xxx_BOOTLOADER_DOWNLOAD | ENABLE, | DISABLE | Flash programming with a flash kernel |
| XCP_xxx_STIM | ENABLE, | DISABLE | Enables/disables data stimulation. (also |
| | | | XCP_ENABLE_DAQ has to be defined in order to use data stimulation) |
| XCP_xxx_DAQ_RESUME | ENABLE, | DISABLE | Data acquisition resume mode. |
| XCP_xxx_SERV_TEXT | ENABLE, | DISABLE | Transmission of service request codes |
| XCP_xxx_SERV_TEXT_PUTCHAR | ENABLE, | DISABLE | Putchar function for the transmission of service request messages |
| XCP_xxx_SERV_TEXT_PRINTF | ENABLE, | DISABLE | Print function for the transmission of service request messages |

³ Not supported by XCP Professional

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| XCP_xxx_MEM_ACCESS_BY_APPL | ENABLE, | DISABLE | Memory access by application |
|-----------------------------------|---------|---------|---|
| XCP_xxx_MODEL_PAGED | ENABLE, | DISABLE | Support for paging / banking |
| XCP_xxx_SHORT_DOWNLOAD | ENABLE, | DISABLE | Support for SHORT_DOWNLOAD command |
| XCP_xxx_MODIFY_BITS | ENABLE, | DISABLE | Support for MODIFY_BITS command |
| XCP_xxx_WRITE_DAQ_MULTIPLE | ENABLE, | DISABLE | Write DAQ multiple command |
| XCP_xxx_GET_XCP_DATA_POINTER | ENABLE, | DISABLE | Enable API for internal data access |
| XCP_xxx_CONTROL | ENABLE, | DISABLE | Enable functionality to en- / disable XCP module |
| XCP_xxx_DEV_ERROR_DETECT | ENABLE, | DISABLE | Enable Development Error check |
| XCP_xxx_READCCCONFIG | ENABLE, | DISABLE | Enable Read of FlexRay Parameters |
| XCP_ADDR_EXT_READCCCONFIG | 0x000x | ff | Address Extension to be used for FlexRay Parameters |
| XCP_xxx_VECTOR_GENERICMEASUREMENT | ENABLE, | DISABLE | Support for Generic Measurement feature |
| XCP_xxx_GET_SESSION_STATUS_API | ENABLE, | DISABLE | Enable API to acquire the current session status |

6.8.2 Configuration of Constant Definitions

The configuration of constant definitions is done as described below. The default values are bold.

| Constant definitions | Range | Default | Description |
|----------------------|-------|---------|---|
| kXcpMaxCTOMax | 8255 | 8 | Maximum length of XCP command transfer objects (CTO). The length of the CTO can be variable. However it has to be configured according to the used XCP Transport Layer. |

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| kXcpMaxDTOMax | 82554 | 8 | Maximum length of XCP data transfer objects (DTO). |
|---------------------------------|--------------------|------|--|
| | | | The length of the DTO can be variable. However it has to be configured according to the used XCP Transport Layer. |
| kXcpDaqMemSize | 0 0xffff | 256 | Define the amount of memory used for the DAQ lists and buffers. Also refer to chapter 7 (Resource Requirements). |
| kXcpSendQueueMinSize | 10x7F | - | The minimum queue size required for DAQ. The queue size is the unallocated memory reserved by kXcpDaqMemSize. |
| kXcpMaxEvent | 00xFF ⁵ | - | Number of available events in the slave (part of event channel plug & play mechanism) Also refer to chapter 6.8.5. |
| kXcpStimOdtCount | 00xC0 | 0xC0 | Maximum number of ODTs that may be used for Synchronous Data Stimulation. |
| kXcpChecksumMethod | - | - | Checksum calculation method. Refer to chapter 6.8.2.1 'Table of Checksum Calculation Methods' for valid values. |
| kXcpChecksumBlockSize | 1 0xFFFF | 256 | Each call of <pre>Xcp_MainFunction</pre> calculates the checksum on the amount of bytes specified by <pre>kXcpChecksumBlockSize.</pre> |
| XCP_TRANSPORT_LAYER_V ERSION | 0 0xffff | - | Version of the XCP Transport Layer that is used. (this version gets transferred to the MCS) |
| kXcpMaxSector | 10xFF | - | Number of flash sectors Also refer to chapter 6.8.7 |
| kXcpMaxSegment | 1 | 1 | Number of memory segments Also refer to chapter 6.8.8. |
| kXcpMaxPages | 12 | 2 | Number of pages Also refer to chapter 6.8.8. |
| NUMBER_OF_TRANSPORTLA YERS | 1 | 1 | Number of used Transport Layers |
| XCP_TRANSPORT_LAYER_C AN | 0 | 0 | Index of Transport Layer |
| XCP_TRANSPORT_LAYER_F | 0 | 1 | Index of Transport Layer |
| XCP_TRANSPORT_LAYER_E TH | 0 | 2 | Index of Transport Layer |

6.8.2.1 Table of Checksum Calculation Methods

| Constant | Checksum calculation method |
|-------------------------|--|
| XCP_CHECKSUM_TYPE_ADD11 | Add BYTE into a BYTE checksum, ignore overflows. |
| XCP_CHECKSUM_TYPE_ADD12 | Add BYTE into a WORD checksum, ignore overflows |

⁴ Implementation specific range. The range is 8..0xFFFF according to XCP specification [I], [II]. ⁵ Implementation specific range. The range is 0..0xFFFE according to XCP specification [I], [II].

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| XCP_CHECKSUM_TYPE_ADD14 | Add BYTE into a DWORD checksum, ignore overflows |
|------------------------------|--|
| XCP_CHECKSUM_TYPE_ADD22 | Add WORD into a WORD checksum, ignore overflows, block size must be modulo 2 |
| XCP_CHECKSUM_TYPE_ADD24 | Add WORD into a DWORD checksum, ignore overflows, block size must be modulo 2 |
| XCP_CHECKSUM_TYPE_ADD44 | Add DWORD into DWORD, ignore overflows, block size must be modulo 4 |
| XCP_CHECKSUM_TYPE_CRC16CCITT | CRC16 CCITT checksum calculation algorithm Both the standard and the reflected algorithm are supported. Please refer to chapter 9.6 'Reflected CRC16 CCITT Checksum Calculation Algorithm'. The CRC16 CCITT algorithm of the AUTOSAR CRC module is only supported by XCP Professional. |
| XCP_CHECKSUM_TYPE_CRC32 | CRC32 checksum calculation algorithm The CRC32 algorithm is only supported in XCP Professional if the AUTOSAR CRC module is used. |

6.8.3 Configuration of the CPU Type

To provide platform independent code platform, the CPU type has to be defined.

| Configuration switches | Value | Description |
|------------------------------|--------------------|--|
| C_CPUTYPE_xxxENDIAN | LITTLE, BIG | Definition whether the CPU is little endian (Intel format) or big endian (Motorola format). |
| XCP_xxx_UNALIGNED_MEM_ACCESS | ENABLE, DISABLE | Enables / disables unaligned memory access. If XCP_DISBLE_UNALIGNED_MEM_ACCESS is defined WORDs are located on WORD aligned and |
| | | DWORD are located on DWORD aligned addresses. |

6.8.4 Configuration of Slave Device Identification

The configuration of the slave device identification and automatic session configuration is described within this chapter. Only one of the following options can be used at one time.

6.8.4.1 Identification by ASAM-MC2 Filename without Path and Extension

If the slave device identification is done by identification with an ASAM-MC2 filename without path and extension the filename length has to be defined:

#define kXcpStationIdLength length

and the station ID itself has to be defined as string:

const uint8 kXcpStationId[] = "station ID"

The range of kxcpStationIdLength is 0..0xFF.

6.8.4.2 Automatic Session Configuration with MAP Filenames

The automatic session configuration by transferring MAP filenames is a Vector specific extension that works with CANape and can be enabled by the "XcpGetIdGeneric" attribute.

When this feature is enabled the API as described in 3.4.2 XCP Generic Identification is enabled. This API will be called, should CANape request the MAP filename, and must be

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implemented by the user accordingly. This feature must explicitly be enabled in CANape as well!



Example

```
#define MAP FORMAT 29
#define MAP NAME "xcpsim"
uint8 MapTest[500];
uint32 MapTestSize;
uint32 XcpAppl GetIdData( MTABYTEPTR *pData, uint8 id )
  if( id == IDT VECTOR MAPNAMES )
   MapTestSize =
sprintf((char*)MapTest,"%c%c%s.map",MAP FORMAT,0,MAP NAME);
    /* Result: MapTest = "290xcpsim.map" */
    *pData = MapTest;
    return MapTestSize;
  }
  else
  {
    return 0; /* Id not available */
}
```

'MAP_FORMAT' represents the format of the MAP file. (See table below)

'0' is a counter that is used as address extension. Please set this parameter to 0.

Table of MAP file formats:

```
1 = "BorlandC 16 Bit"
                                 29 = "Microsoft standard"
2 = "M166"
                                  30 = "ELF/DWARF 16 Bit"
3 = "Watcom"
                                 31 = "ELF/DWARF 32 Bit"
4 = "HiTech HC05"
                                 32 = "Fujitsu Softune 3..8(.mps)"
6 = "IEEE"
                                 33 = "Microware Hawk"
7 = "Cosmic"
                                 34 = "TI C6711"
8 = "SDS"
                                 35 = "Hitachi H8S"
9 = "Fujitsu Softune 1(.mp1)"
                                 36 = "IAR HC12"
10 = "GNU"
                                 37 = "Greenhill Multi 2000"
11 = "Keil 16x"
                                 38 = "LN308 (MITSUBISHI) for M16C/80"
12 = "BorlandC 32 Bit"
                                 39 = "COFF settings auto detected"
13 = "Keil 16x (static)"
                                 40 = "NEC CC78K/0 v35"
14 = "Keil 8051"
                                 41 = "Microsoft extended"
15 = "ISI"
                                 42 = "ICCAVR"
16 = "Hiware HC12"
                                 43 = "Omf96 (.m96)"
17 = "TI TMS470"
                                 44 = "COFF/DWARF"
```

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```
45 = "OMF96 Binary (Tasking C196)"
18 = "Archimedes"
19 = "COFF"
                                 46 = "OMF166 Binary (Keil C166)"
20 = "IAR"
                                 47 = "Microware Hawk Plug&Play ASCII"
                                 48 = "UBROF Binary (IAR)"
21 = "VisualDSP"
22 = "GNU 16x"
                                 49 = "Renesas M32R/M32192 ASCII"
                                 50 = "OMF251 Binary (Keil C251)"
23 = "GNU VxWorks"
24 = "GNU 68k"
                                 51 = "Microsoft standard VC8"
25 = "DiabData"
                                 52 = "Microsoft VC8 Release Build (MATLAB DLL)"
26 = "VisualDSP DOS"
                                 53 = "Microsoft VC8 Debug Build (MATLAB DLL)"
27 = "HEW SH7055"
                                 54 = "Microsoft VC8 Debug file (pdb)"
28 = "Metrowerks"
```

6.8.5 Configuration of the Event Channel Plug & Play Mechanism

The event channel plug & play mechanism is enabled with the switch

```
XCP_ENABLE_DAQ_EVENT_INFO
```

A prerequisite for the event channel plug & play mechanism is the general data acquisition plug & play mechanism. If the mechanism is enabled the following configurations items have to be defined as described below:

| Constant | Range | Description |
|-----------------------|--------------------|---|
| kXcpMaxEvent | 00xFF ⁶ | Number of available events in the slave (part of event channel plug & play mechanism) If the event numbers do not start at 0 or are not continuous this is the maximum used event channel number plus 1. |
| kXcpEventName[] | kXcpMaxEvent | List with pointers to the event channel names that are defined as strings. |
| kXcpEventNameLength[] | kXcpMaxEvent | Length of the event channel names without the terminating char. |
| kXcpEventCycle[] | kXcpMaxEvent | Cycle time of the event channels in milliseconds. |
| kXcpEventDirection[] | kXcpMaxEvent | Direction of the event channels. |
| | | For XCP Basic valid values are: |
| | | - kXcpEventDirectionDaq |
| | | For XCP Professional valid values are: |
| | | - kXcpEventDirectionDaq |
| | | - kXcpEventDirectionStim |
| | | kXcpEventDirectionDaqStim |



Example

```
#define XCP_ENABLE_DAQ_EVENT_INFO
#define kXcpMaxEvent 3

CONST(uint8, XCP CONST) kXcpEventName 0[] = "10ms";
```

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⁶ Implementation specific range. The range is 0..0xFFFE according to XCP specification [I], [II].



```
CONST(uint8, XCP CONST) kXcpEventName 1[] = "100ms DAQ";
CONST(uint8, XCP_CONST) kXcpEventName_2[] = "100ms STIM";
CONSTP2CONST(uint8, XCP CONST, XCP CONST) kXcpEventName[] =
 &kXcpEventName 0[0],
&kXcpEventName 1[0],
 &kXcpEventName 2[0]
};
CONST(uint8, XCP CONST) kXcpEventNameLength[] =
{
  4,
 9,
 10
};
CONST(uint8, XCP CONST) kXcpEventCycle[] =
 10,
 100,
 100
} ;
CONST(uint8, XCP CONST) kXcpEventDirection[] =
 kXcpEventDirectionDaq,
 kXcpEventDirectionDaq,
kXcpEventDirectionStim
};
```

6.8.6 Configuration of the DAQ Time Stamped Mode

Transmission of DAQ timestamps is enabled with <code>XCP_ENABLE_DAQ_TIMESTAMP</code>. If <code>XCP_ENABLE_DAQ_TIMESTAMP_FIXED</code> is defined all DTO Packets will be transmitted in time stamped mode.

| Constant | Range | Description |
|----------------------|---|---|
| kXcpDaqTimestampSize | DAQ_TIMESTAMP_BYTE, DAQ_TIMESTAMP_WORD, DAQ_TIMESTAMP_DWORD | This parameter defines the size of timestamps. It can either be 1 byte, 2 bytes or 4 bytes. |
| XcpDaqTimestampType | uint8, uint16 or uint32 | Type of the timestamp depends on the parameter kXcpDaqTimestampSize. |

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```
kXcpDaqTimestampUnit
                               DAQ TIMESTAMP UNIT 1NS
                                                           Unit of the timestamp
                               DAQ TIMESTAMP UNIT 10NS
                                                           (1 ns, 10 ns .. 1 s)
                               DAQ TIMESTAMP UNIT 100NS
                               DAQ TIMESTAMP UNIT 1US
                               DAQ TIMESTAMP UNIT 10US
                               DAQ TIMESTAMP UNIT 100US
                               DAQ_TIMESTAMP_UNIT_1MS
                               DAQ TIMESTAMP UNIT 10MS
                               DAQ TIMESTAMP UNIT 100MS
                               DAQ TIMESTAMP UNIT 1S
                               DAQ TIMESTAMP UNIT 1pS
                               DAQ_TIMESTAMP_UNIT_10pS
                               DAQ_TIMESTAMP_UNIT_100pS
kXcpDaqTimestampTicksPerUnit 0..0xFFFF
                                                           Time stamp ticks per unit
```

6.8.7 Configuration of the Flash Programming Plug & Play Mechanism

The flash programming plug & play mechanism is enabled with the switch

```
XCP ENABLE PROGRAM INFO
```

If the plug & play mechanism is enabled the number of sectors and the start address and end address of each sector has to be defined. The constants that have to be defined can be found in the following table.

| Constant | Range | Description |
|-----------------------------------|---------------|---|
| kXcpMaxSector | 00xFF | Number of available flash sectors in the slave |
| kXcpSectorName[] | kXcpMaxSector | List with pointers to the Sector names that are defined as strings. |
| kXcpSectorNameLength | kXcpMaxSector | Length of the Sector names without the terminating char. |
| kXcpProgramSectorStart[] | kXcpMaxSector | List with the start addresses of the sectors |
| <pre>kXcpProgramSectorEnd[]</pre> | kXcpMaxSector | List with the end address of the sectors |



Example

```
#define XCP_ENABLE_PROGRAM_INFO
#define kXcpMaxSector 2

CONST(XcpCharType, XCP_CONST) kXcpSectorName_0[] = "Sector0";
CONST(XcpCharType, XCP_CONST) kXcpSectorName_1[] = "Sector1";

CONSTP2CONST(XcpCharType, XCP_CONST, XCP_CONST) kXcpSectorName[] = {
    &kXcpSectorName_0[0],
    &kXcpSectorName_1[0]
};
CONST(uint8, XCP_CONST) kXcpSectorNameLength[] = {
}
```

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```
7U,
7U
};
CONST(uint32, XCP_CONST) kXcpProgramSectorStart [] =
{
    (uint32)0x0000000u,
    (uint32)0x010000u,
};
CONST(uint32, XCP_CONST) kXcpProgramSectorEnd [] =
{
    (uint32)0x00FFFFu,
    (uint32)0x01FFFFu,
};
```

6.8.8 Configuration of the Page Switching Plug & Play Mechanism

The page switching plug & play mechanism is enabled with the switch

```
XCP ENABLE PAGE INFO
```

If the plug & play mechanism is enabled the following configurations items have to be defined as described below:

| Constant | Range | Description |
|----------------|----------|---------------------------|
| kXcpMaxSegment | 0x01 | Number of memory segments |
| kXcpMaxPages | 0x010x02 | Number of pages |

6.8.9 Configuration of the used Transport Layer

The XCP Protocol Layer uses a jump table to call respective Transport Layer Functions. This jump table has to contain certain Function names

| Constant | Range | Description |
|-----------|--------------|---|
| Xcp_TlApi | Number of TL | Function Pointer table containing pointers to the |
| | | respective Transport Layer |



Example

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| Technical Reference XCP Protocol Layer | vect |
|--|------|
| | |
| | |

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7 Resource Requirements

The resource requirements of the XCP Protocol Layer mainly depend on the micro controller, compiler options and configuration. Within this chapter only the configuration specific resource requirements are taken in consideration.



8 Limitations

8.1 General Limitations

The functional limitations of the XCP Professional Version are listed below:

- > Bit stimulation is not supported
- > Only dynamic DAQ list allocation supported
- > The interleaved communication model is not supported
- Only default programming data format is supported
- > GET_SECTOR_INFO does not return sequence numbers
- Program Verify and Program Format are not supported
- > DAQ numbers are limited to byte size
- > DAQ does not support address extension
- DAQ-list and event channel prioritization is not supported
- Event channels contain one DAQ-list
- > ODT optimization not supported
- > Assignments of CAN identifiers to DAQ lists is not supported
- MAX DTO is limited to 0xFF
- > The resume bits in DAQ lists are not set
- > STORE DAQ, CLEAR DAQ and STORE CAL do not send an event message
- Entering resume mode does not send an event message
- Overload indication by an event is not supported
- SERV RESET is not supported
- > The following checksum types are not supported
 - > XCP CRC 16
 - > XCP_CRC_32
 - > XCP USER DEFINED
- Maximum checksum block size is 0xFFFF
- Page Info and Segment Info is not supported
- Only one segment and two pages are supported
- The seed size and key size must be equal or less MAX CTO-2
- Consistency only supported on ODT level



Planned:

- > User defined checksum calculations
- > CRC16 and CRC32
- > The AUTOSAR API Xcp SetTransmissionMode is not supported

8.2 Limitations Regarding Platforms, Compilers and Memory Models

Even though the XCP is a Protocol Layer and therefore higher software layer, it manipulates memory addresses and directly access the memory with these addresses.

This might cause issues for some combinations of platforms, compilers and memory models. The following list provides all known restrictions on platforms, compilers and linkers:

> CANoeOSEK Emulation is not supported



9 FAQ

9.1 Invalid Time Stamp Unit



FAQ

If using data acquisition CANape reports an error due to an invalid timestamp unit.

If you are using CANape 5.5.x or an earlier version please define

#define XCP ENABLE CANAPE 5 5 X SUPPORT

in your user config file.

9.2 Support of small and medium memory model



FAQ

How is the XCP Protocol Layer configured in order to access the whole memory in the small and medium memory model?

By default The XCP Protocol Layer accesses the memory with a default pointer. I.e. in small and medium memory model a near pointer is used. If the far memory (e.g. code or read-only sections) needs to be accessed via the XCP Protocol the memory qualifiers have to be defined as far pointers by the user within the user config file.

Two memory qualifiers are used to access the memory:

MTABYTEPTR

#define MTABYTEPTR P2VAR(uint8, AUTOMATIC, XCP_MTA_DATA)
This pointer is used to access memory for standard read and
write operations

DAOBYTEPTR

#define DAQBYTEPTR P2VAR(uint8, AUTOMATIC, XCP_DAQ_DATA)
This pointer is used to access memory for the Synchronous Data
Acquisition

Depending on the use case, microcontroller, memory model and compiler either XCP_MEMORY_FAR or both memory qualifiers (DAQBYTEPTR and MTABYTEPTR) have to be defined by the user. Alternatively the AUTOSAR Compiler Abstraction can be used. In this case the pointer classes

XCP_MTA_DATA and XCP DAQ DATA

Have to be defined as "far" according to the used compiler.



9.3 Small memory model on ST10 / XC16X / C16X with Tasking Compiler



FAQ

How has XCP Protocol Layer to be configured in order to support small memory model on the following microcontrollers: ST10, XC16X, C16X with Tasking Compiler?

If the small memory model is used and the two least significant bits of the DPP register where the data of XCP is located is not equal the default DPP register value (i.e. the two least significant bits of DPPx are unequal x, x=0..3) the configuration of the XCP Protocol Layer has to be adapted in the user config file

```
Disable type casts from pointers to integers : #define XCP ENABLE NO P2INT CAST
```

9.4 Data Page Banking on Star12X / Metrowerks



FAQ

How has the XCP Protocol Layer to be configured in order to support data page banking on the Star12X with Metrowerks compiler?

In order to use data page banking the following definition has to be added to the user config file:

```
#define XCP MEMORY MODEL PAGED
```

If this option is enabled far pointers are used for memory access, and address conversions are carried out in the in the application callback template $_xcp_appl.c$. These address conversions have to adapted to the used derivative.



Please note

The data page banking support is implemented in the template $_xcp_appl.c$ for the MC9S12XDP512. For other Star12X derivatives the template has to be adapted.

9.5 Memory model banked on Star12X / Cosmic



FAQ

How has the XCP Protocol Layer to be configured in order to support the access to far pages in the banked memory model on the Star12X with Cosmic compiler?

In order to access far pages or support data page banking the following definitions have to be added to the user config file:

#define XCP MEMORY MODEL PAGED

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#define XCP ENABLE MEM ACCESS BY APPL

If this option is enabled far pointers are used for memory access, and address conversions are carried out in the in the application callback template $_xcp_appl.c$. These address conversions have to adapted to the used derivative.



Please note

The data page banking support is implemented in the template $_xcp_appl.c$ for the MC9S12XDP512. For other Star12X derivatives the template has to be adapted.

9.6 Reflected CRC16 CCITT Checksum Calculation Algorithm



FAQ

How is the reflected CRC16 CCITT checksum calculation algorithm configured?

The XCP Protocol Layer supports both the standard CRC16 CCITT algorithm and the reflected CRC16 CCITT algorithm. In order to use the reflected algorithm the following definition has to be added to the user config file:

#define XCP ENABLE CRC16CCITT REFLECTED



Please note

Up to CANape version 5.6.30.3 (SP3) the standard CRC16 CCITT algorithm is not supported, but the reflected one.

However a user checksum calculation DLL can be used in order to use the standard algorithm with former versions of CANape.

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10 Bibliography

This manual refers to the following documents:

- [I] XCP -Part 1 Overview Version 1.1
- [II] XCP -Part 2- Protocol Layer Specification Version 1.1
- [III] XCP -Part 5- Example Communication Sequences Version 1.1
- [IV] Technical Reference XCP on CAN Transport Layer Version 1.6
- [V] Technical Reference XCP on FlexRay Transport Layer Version 1.9
- [VI] Technical Reference XCP on LIN Transport Layer Version 1.0
- [VII] AUTOSAR Specification of CRC Routines Release 2.0.0 of 2006-04-28



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